



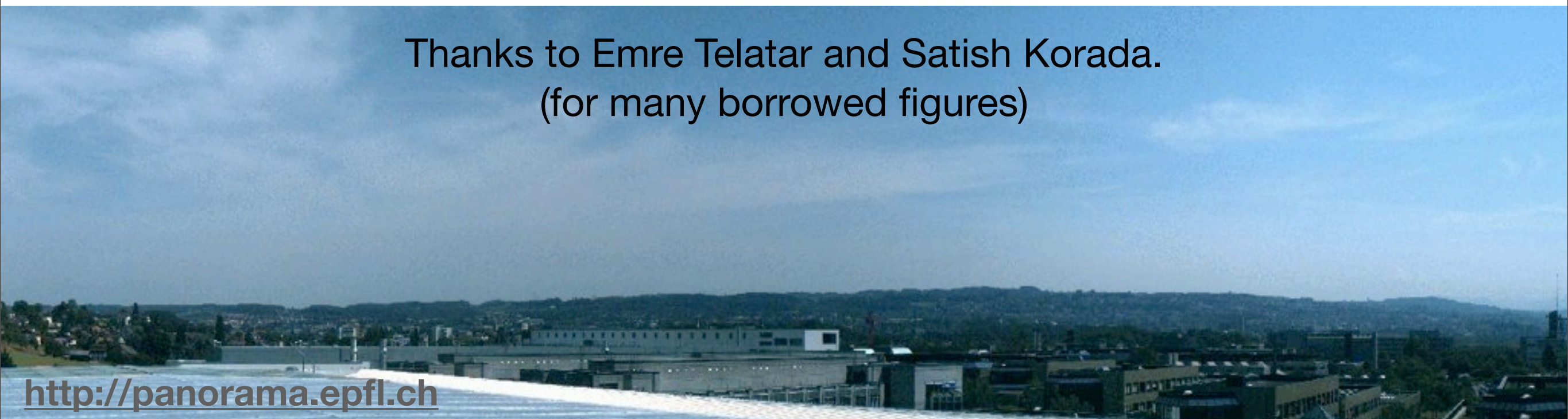
# Polar Codes -- A New Paradigm for Coding

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R. Urbanke, EPFL

Physics of Algorithms, Santa Fe, September 2nd, 2009

Thanks to Emre Telatar and Satish Korada.  
(for many borrowed figures)





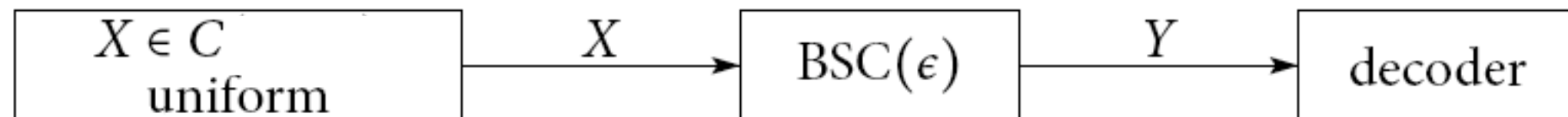


# Coding

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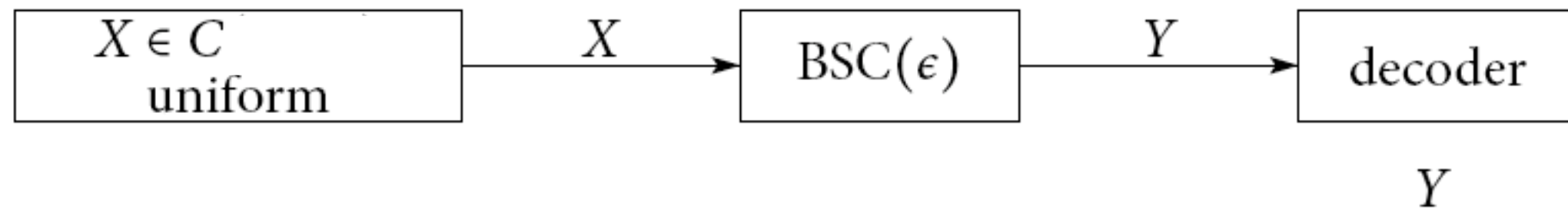
# Coding

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# Coding

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$C = \{000, 010, 101, 111\}$  code  
n ... blocklength

# Important Parameters

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# Important Parameters

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$(r, P, \chi_E, \chi_D, n)$

rate, error probability,  
encoding complexity,  
decoding complexity,  
blocklength

# Linear Codes

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# Linear Codes

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$$C(G) = \{x \in \mathbb{F}^n : x = uG, u \in \mathbb{F}^k\}$$

$$G = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{pmatrix}$$

generator matrix

# Linear Codes

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$$C(G) = \{x \in \mathbb{F}^n : x = uG, u \in \mathbb{F}^k\} \quad C = \{x \in \mathbb{F}^n : x = uG, u \in \mathbb{F}^k\} = \{x \in \mathbb{F}^n : Hx^T = 0^T\}$$

$$G = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \end{pmatrix} \quad H = \begin{pmatrix} 1 & 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{pmatrix}$$

generator matrix

parity-check matrix

# Linear Codes

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$$H = \begin{pmatrix} 1 & 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 1 & 0 & 0 & 1 \end{pmatrix}$$

parity-check matrix

# Bitwise MAP Decoding

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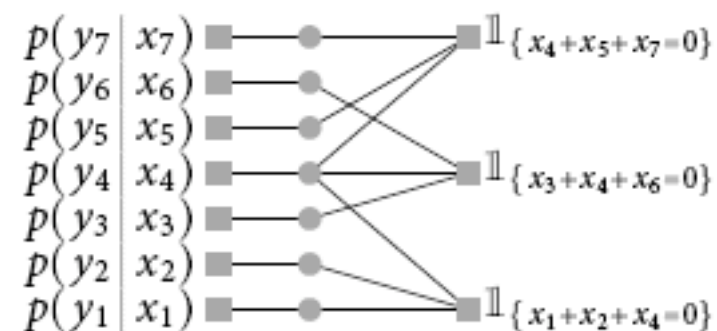
$$\begin{aligned} \hat{x}_i^{\text{MAP}}(y) &= \operatorname{argmax}_{x_i \in \{\pm 1\}} p_{X_i|Y}(x_i|y) \\ \text{(law of total probability)} \quad &= \operatorname{argmax}_{x_i \in \{\pm 1\}} \sum_{\sim x_i} p_{X|Y}(x|y) \\ \text{(Bayes' )} \quad &= \operatorname{argmax}_{x_i \in \{\pm 1\}} \sum_{\sim x_i} p_{Y|X}(y|x) p_X(x) \\ \text{(2.13)} \quad &= \operatorname{argmax}_{x_i \in \{\pm 1\}} \sum_{\sim x_i} \left( \prod_j p_{Y_j|X_j}(y_j|x_j) \right) \mathbb{1}_{\{x \in C\}}, \end{aligned}$$

# Bitwise MAP Decoding

$$\begin{aligned}
 \hat{x}_i^{\text{MAP}}(y) &= \operatorname{argmax}_{x_i \in \{\pm 1\}} p_{X_i|Y}(x_i|y) \\
 \text{(law of total probability)} \quad &= \operatorname{argmax}_{x_i \in \{\pm 1\}} \sum_{\sim x_i} p_{X|Y}(x|y) \\
 \text{(Bayes')} \quad &= \operatorname{argmax}_{x_i \in \{\pm 1\}} \sum_{\sim x_i} p_{Y|X}(y|x) p_X(x) \\
 \text{(2.13)} \quad &= \operatorname{argmax}_{x_i \in \{\pm 1\}} \sum_{\sim x_i} \left( \prod_j p_{Y_j|X_j}(y_j|x_j) \right) \mathbb{1}_{\{x \in C\}},
 \end{aligned}$$

$$\operatorname{argmax}_{x_i \in \{\pm 1\}} \sum_{\sim x_i} \left( \prod_{i=1}^7 p_{Y_i|X_i}(y_i|x_i) \right) \mathbb{1}_{\{x_1+x_2+x_4=0\}} \mathbb{1}_{\{x_3+x_4+x_6=0\}} \mathbb{1}_{\{x_4+x_5+x_7=0\}}$$

$$H = \begin{matrix} & x_1 & x_2 & x_3 & x_4 & x_5 & x_6 & x_7 \\ \begin{pmatrix} 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 & 1 \end{pmatrix} \end{matrix}$$



[LDPC -- Gallager '60]

# Polar Codes: Summary

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Erdal Arikan, ISIT 2007

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Erdal Arikan, ISIT 2007

very general phenomenon

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very general phenomenon

information theoretic view why  
codes work

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first “low complexity” scheme which provably  
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Erdal Arikan, ISIT 2007

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many possible variations on the theme

# Polar Codes: Summary

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Erdal Arikan, ISIT 2007

very general phenomenon

information theoretic view why  
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first “low complexity” scheme which provably  
achieves the capacity for a fairly wide array of  
channels

many possible variations on the theme

codes not only good for channel coding;  
work equally well for source coding and more  
complicated scenarios



# References

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# References

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[arXiv:0807.3917](#) [[ps](#), [pdf](#), [other](#)]

## **Channel polarization: A method for constructing capacity-achieving codes for symmetric binary-input memoryless channels**

[Erdal Arikan](#)

Comments: 49 pages, 14 figures. Submitted to IEEE Transactions on Information Theory, Oct. 2007

Subjects: Information Theory (cs.IT)

[arXiv:0807.3806](#) [[ps](#), [pdf](#), [other](#)]

## **On the Rate of Channel Polarization**

[Erdal Arikan](#), [Emre Telatar](#)

Comments: 10 pages

Subjects: Information Theory (cs.IT)

[arXiv:0901.2370](#) [[ps](#), [pdf](#), [other](#)]

## **Polar Codes for Channel and Source Coding**

[Nadine Hussami](#), [Satish Babu Korada](#), [Rudiger Urbanke](#)

Comments: submitted to ISIT

Subjects: Information Theory (cs.IT)

[arXiv:0901.0536](#) [[ps](#), [pdf](#), [other](#)]

## **Polar Codes: Characterization of Exponent, Bounds, and Constructions**

[Satish Babu Korada](#), [Eren Sasoglu](#), [Rudiger Urbanke](#)

Comments: Submitted to IEEE Transactions on Information Theory, minor updates

Subjects: Information Theory (cs.IT)

[arXiv:0901.2207](#) [[ps](#), [pdf](#), [other](#)]

## **Performance and Construction of Polar Codes on Symmetric Binary-Input Memoryless Channels**

[Ryuhei Mori](#), [Toshiyuki Tanaka](#)

Comments: 5 pages, 3 figures, submitted to ISIT2009

Subjects: Information Theory (cs.IT)

[arXiv:0903.0307](#) [[ps](#), [pdf](#), [other](#)]

## **Polar Codes are Optimal for Lossy Source Coding**

[Satish Babu Korada](#), [Rudiger Urbanke](#)

Comments: 15 pages, submitted to Transactions on Information Theory

Subjects: Information Theory (cs.IT)

[arXiv:0907.3291](#) [[ps](#), [pdf](#), [other](#)]

## **The Compound Capacity of Polar Codes**

[S. Hamed Hassani](#), [Satish Babu Korada](#), [Ruediger Urbanke](#)

Comments: 5 pages

Subjects: Information Theory (cs.IT)

[arXiv:0908.0302](#) [[ps](#), [pdf](#), [other](#)]

## **Polarization for arbitrary discrete memoryless channels**

[Eren Sasoglu](#), [Emre Telatar](#), [Erdal Arikan](#)

Comments: 12 pages

Subjects: Information Theory (cs.IT)

# Codes from Kronecker Product of $G_2$

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$$G_2 = \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}$$

# Codes from Kronecker Product of $G_2$

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$$G_2^{\otimes 2} = \begin{bmatrix} G_2 & 0 \\ G_2 & G_2 \end{bmatrix}$$

# Codes from Kronecker Product of $G_2$

---

$$G_2^{\otimes 2} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$



# Codes from Kronecker Product of $G_2$

---

$$G_2^{\otimes 3} = \begin{bmatrix} G_2 & 0 & 0 & 0 \\ G_2 & G_2 & 0 & 0 \\ G_2 & 0 & G_2 & 0 \\ G_2 & G_2 & G_2 & G_2 \end{bmatrix}$$

# Codes from Kronecker Product of $G_2$

---

$$G_2^{\otimes 3} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}$$

# Codes from Kronecker Product of $G_2$

---

length  $N = 2^m$ ,  $m \in \mathbb{N}$

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# Codes from Kronecker Product of $G_2$

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length  $N = 2^m$ ,  $m \in \mathbb{N}$

generator matrix: rows of  $G_2^{\otimes m}$

$$G_2^{\otimes 3} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}$$

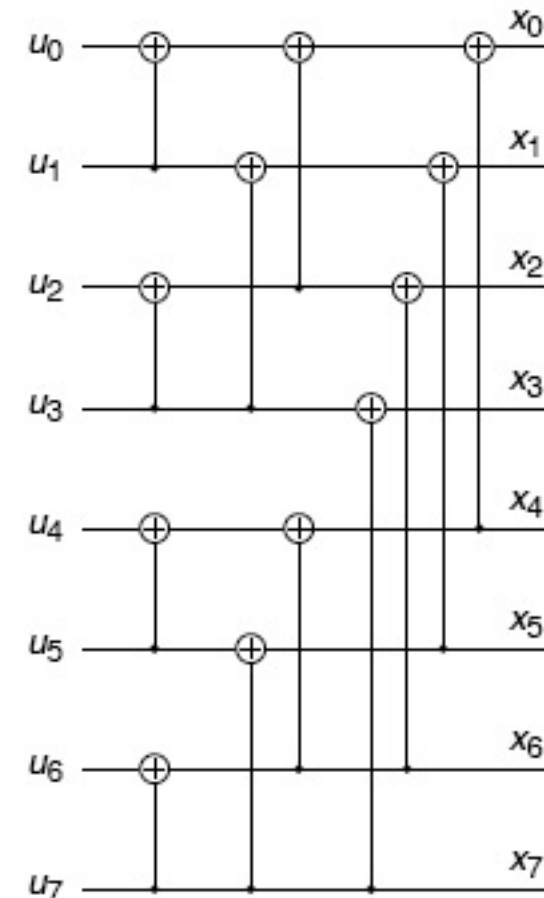
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$$\bar{X} = [u_0 \ u_1 \ u_2 \ u_3 \ u_4 \ u_5 \ u_6 \ u_7] G_2^{\otimes 3}$$



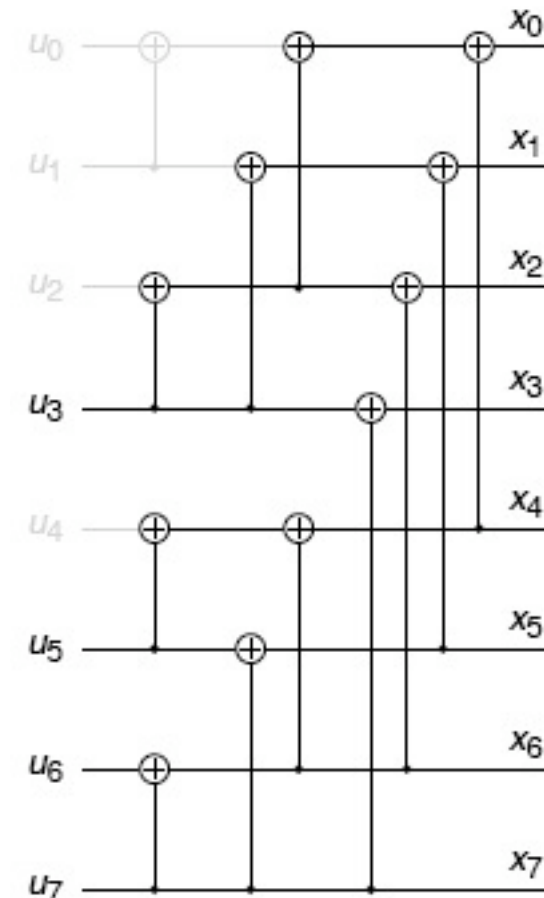
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$$\bar{x} = [0 \ 0 \ 0 \ u_3 \ 0 \ u_5 \ u_6 \ u_7] G_2^{\otimes 3}$$





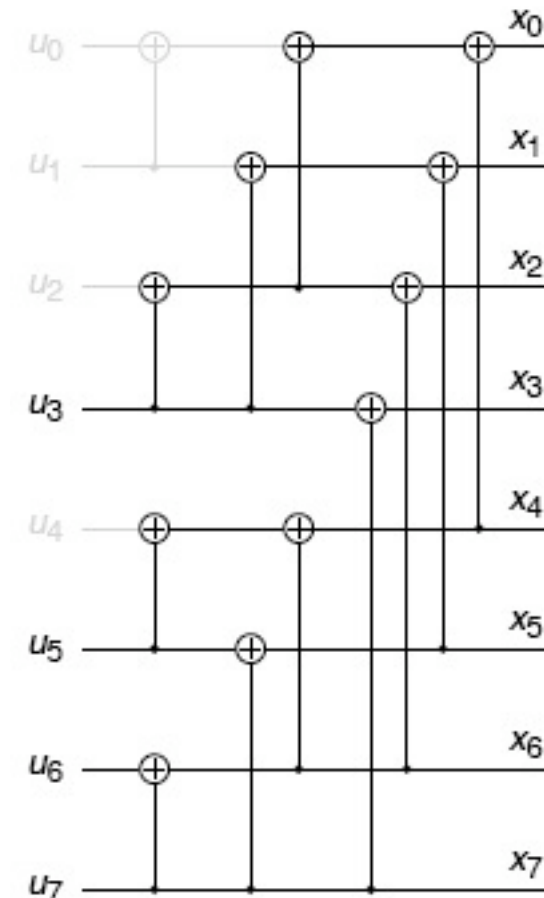
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$$\bar{x} = [0 \ 0 \ 0 \ u_3 \ 0 \ u_5 \ u_6 \ u_7] G_2^{\otimes 3}$$



How to choose the rows?

# Reed-Muller Codes

---

length  $N = 2^m$ ,  $m \in \mathbb{N}$

generator matrix: rows of  $G_2^{\otimes m}$

How to choose the rows?

$$G_2^{\otimes 3} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}$$

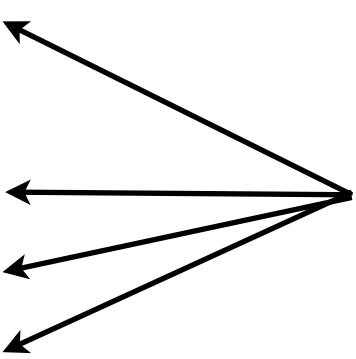
$$\bar{X} = [u_0 \ u_1 \ u_2 \ u_3 \ u_4 \ u_5 \ u_6 \ u_7] G_2^{\otimes 3}$$

# Reed-Muller Codes

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generator matrix: rows of  $G_2^{\otimes m}$

How to choose the rows?

$$G_2^{\otimes 3} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}$$


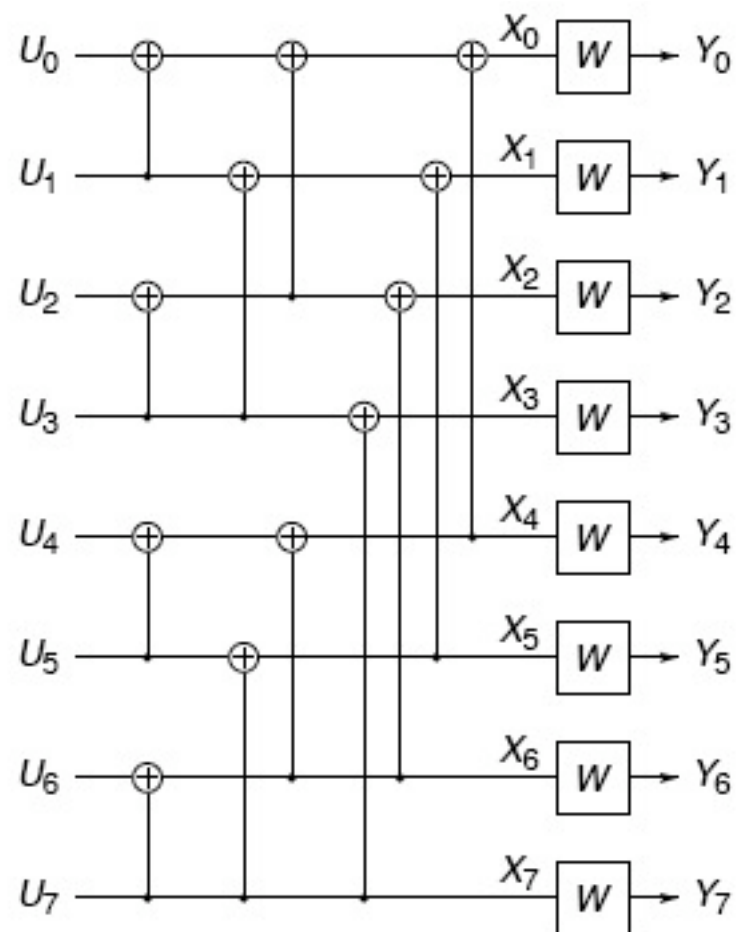
choose rows of largest weight

$$\bar{x} = [0 \ 0 \ 0 \ u_3 \ 0 \ u_5 \ u_6 \ u_7] G_2^{\otimes 3}$$

# Polar Codes

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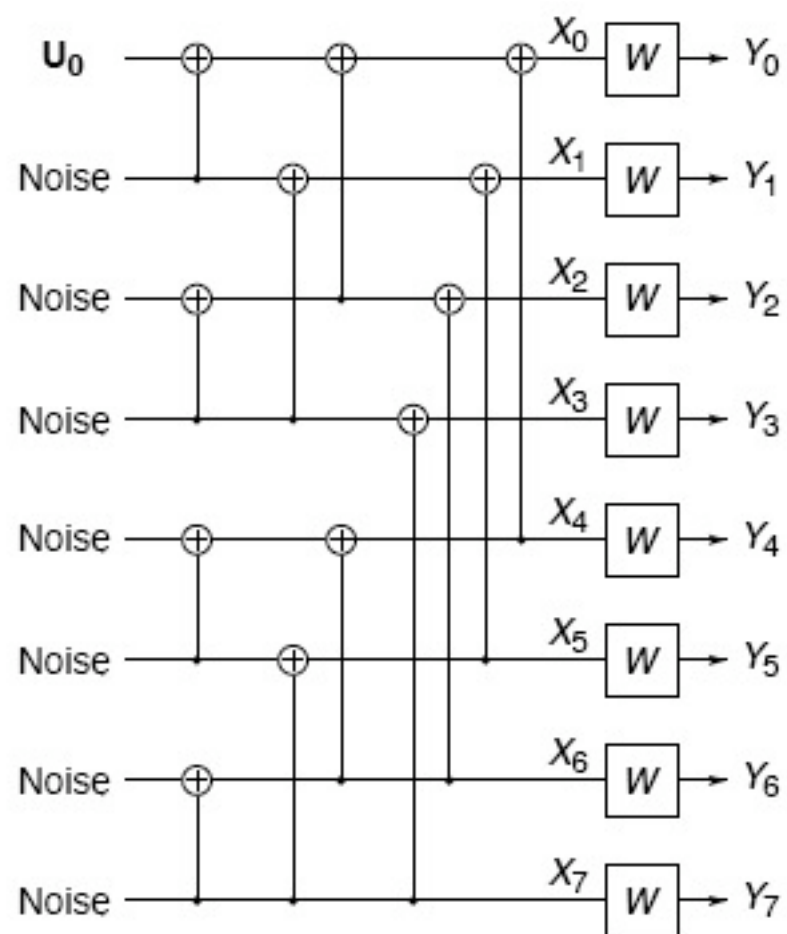
# Polar Codes



$W$  -- BMS channel

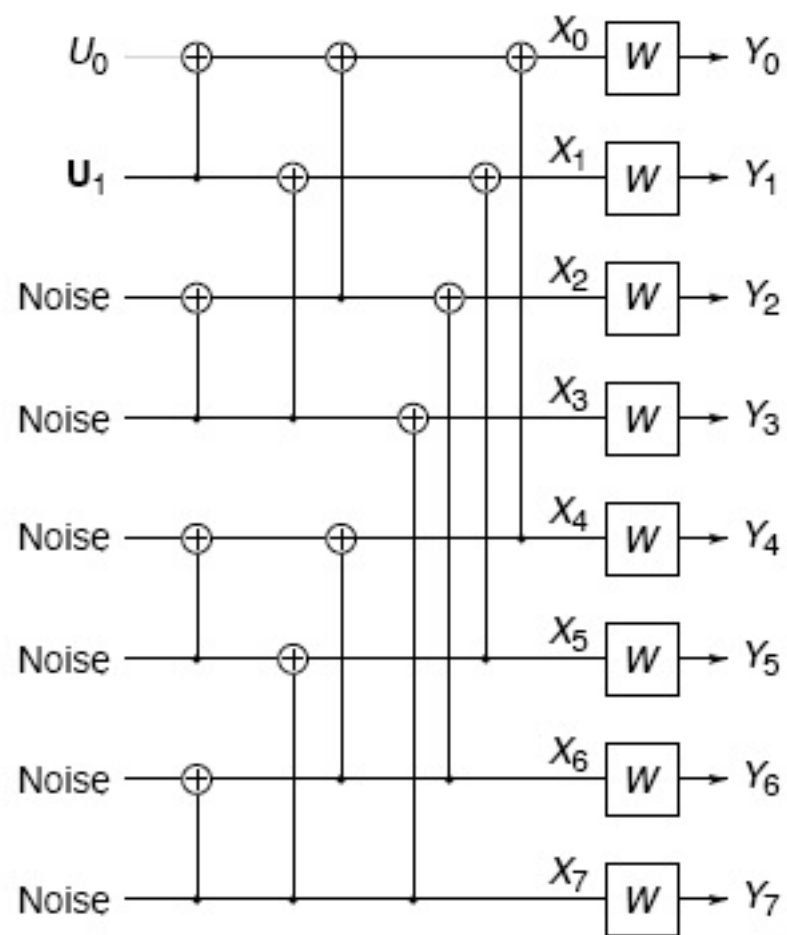
# Polar Codes

$$u_0 \longrightarrow W_N^{(0)} \longrightarrow \bar{y}$$



$W$  -- BMS channel

# Polar Codes

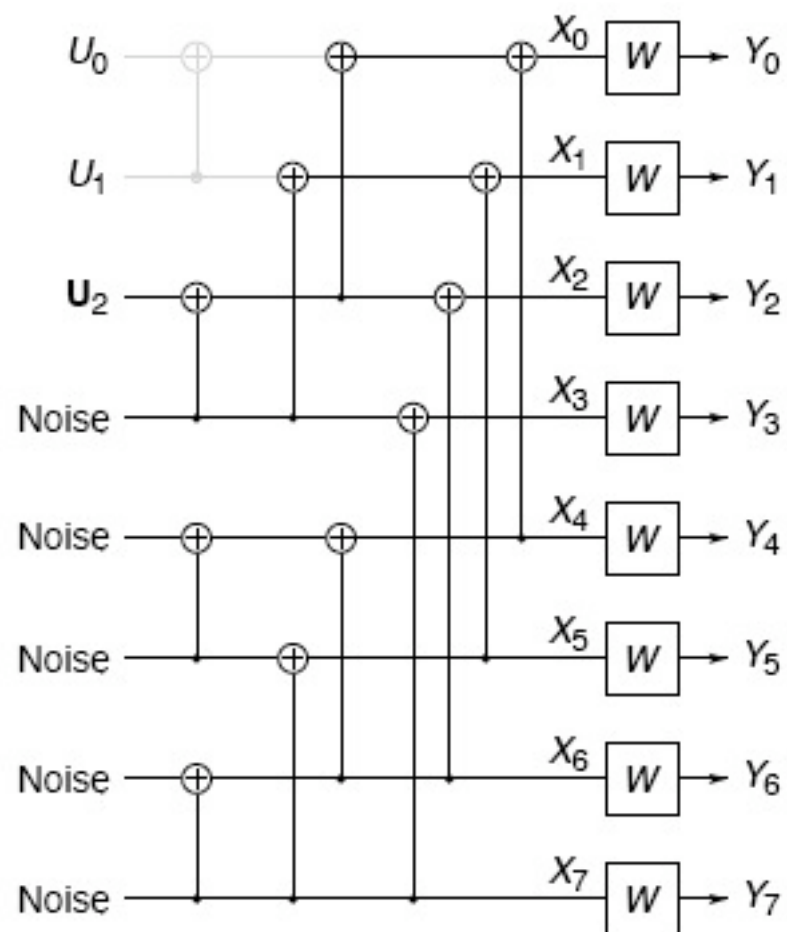


$W$  -- BMS channel

$$U_0 \longrightarrow W_N^{(0)} \longrightarrow \bar{Y}$$

$$U_1 \longrightarrow W_N^{(1)} \longrightarrow \bar{Y}, U_0$$

# Polar Codes



W -- BMS channel

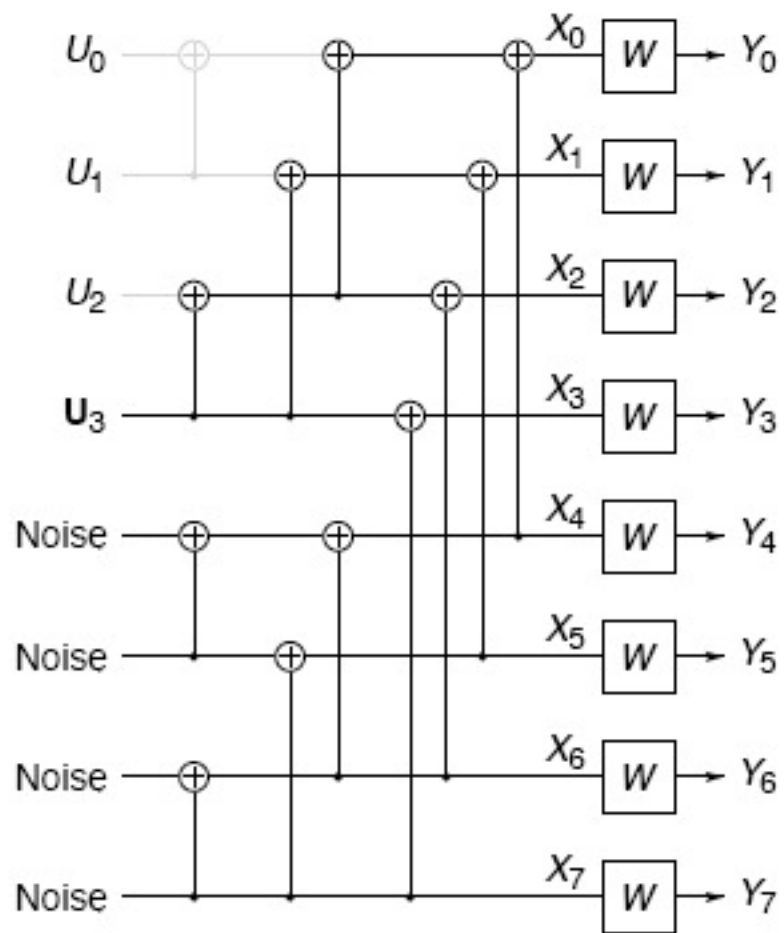
$$U_0 \longrightarrow W_N^{(0)} \longrightarrow \bar{Y}$$

$$U_1 \longrightarrow W_N^{(1)} \longrightarrow \bar{Y}, U_0$$

$$U_2 \longrightarrow W_N^{(2)} \longrightarrow \bar{Y}, U_0^1$$



# Polar Codes



$W$  -- BMS channel

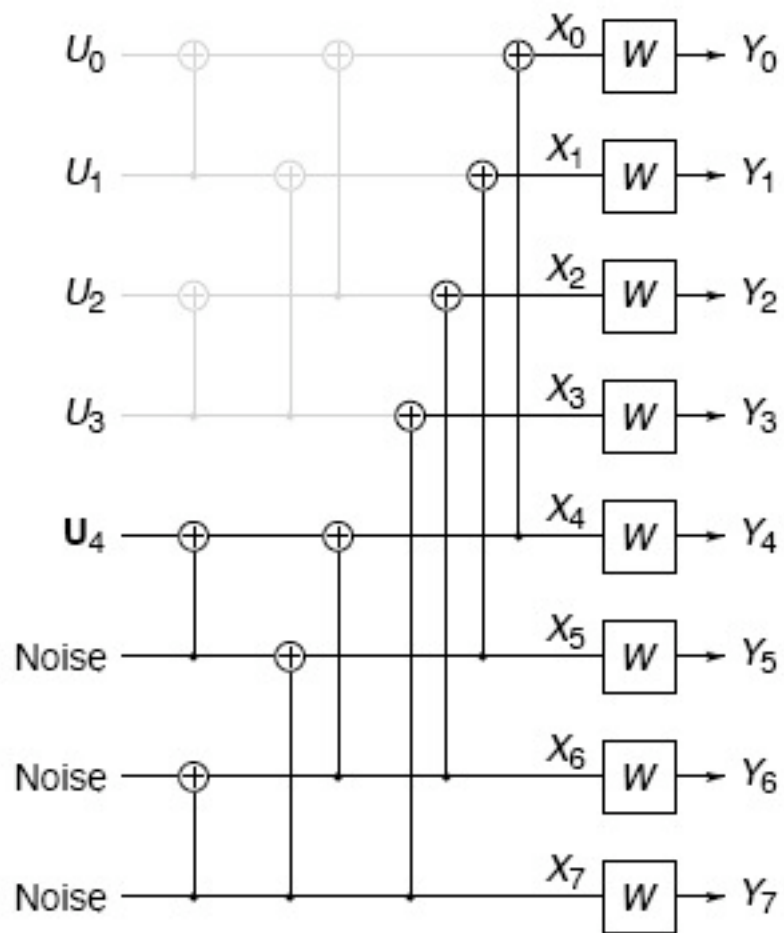
$$U_0 \longrightarrow W_N^{(0)} \longrightarrow \bar{Y}$$

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$$U_3 \longrightarrow W_N^{(3)} \longrightarrow \bar{Y}, U_0^2$$

# Polar Codes



W -- BMS channel

$$U_0 \longrightarrow W_N^{(0)} \longrightarrow \bar{Y}$$

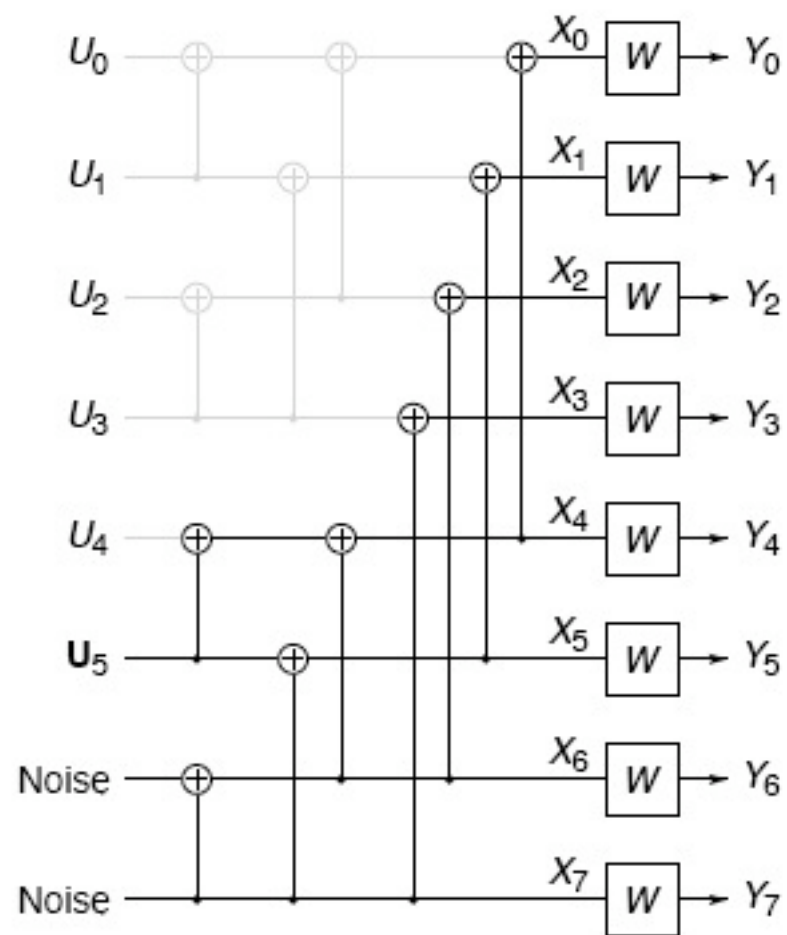
$$U_1 \longrightarrow W_N^{(1)} \longrightarrow \bar{Y}, U_0$$

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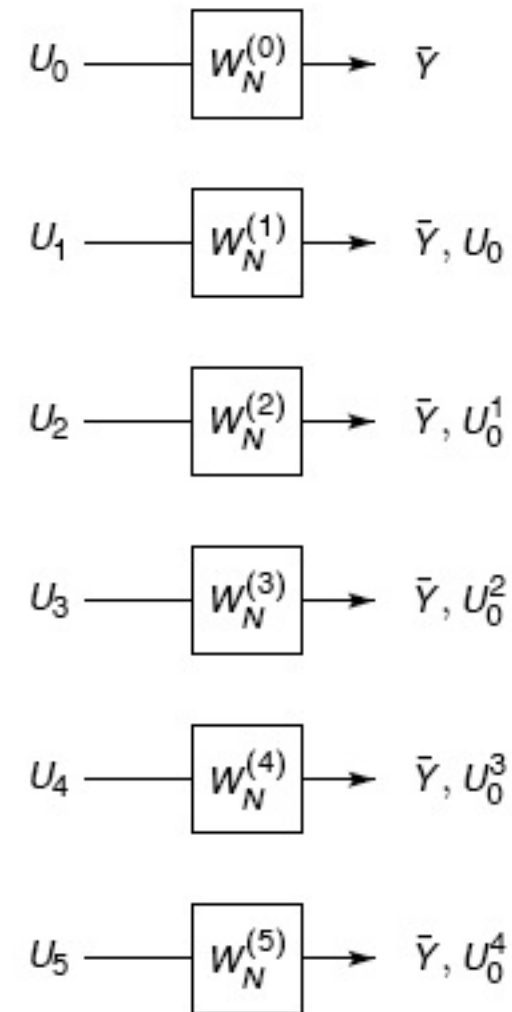
$$U_3 \longrightarrow W_N^{(3)} \longrightarrow \bar{Y}, U_0^2$$

$$U_4 \longrightarrow W_N^{(4)} \longrightarrow \bar{Y}, U_0^3$$

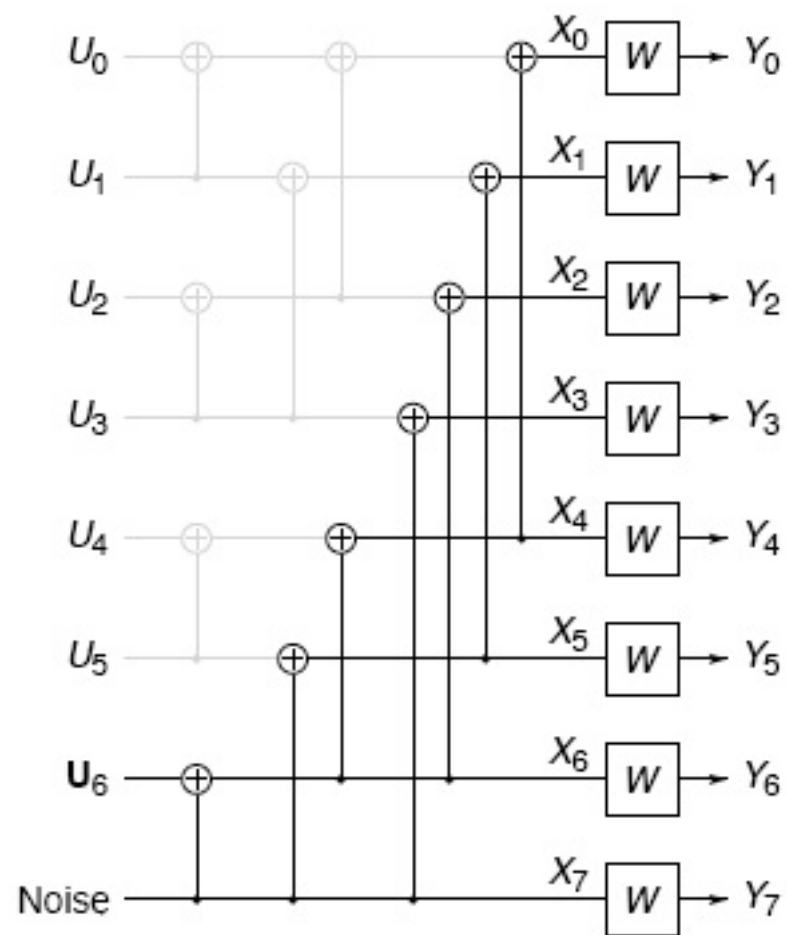
# Polar Codes



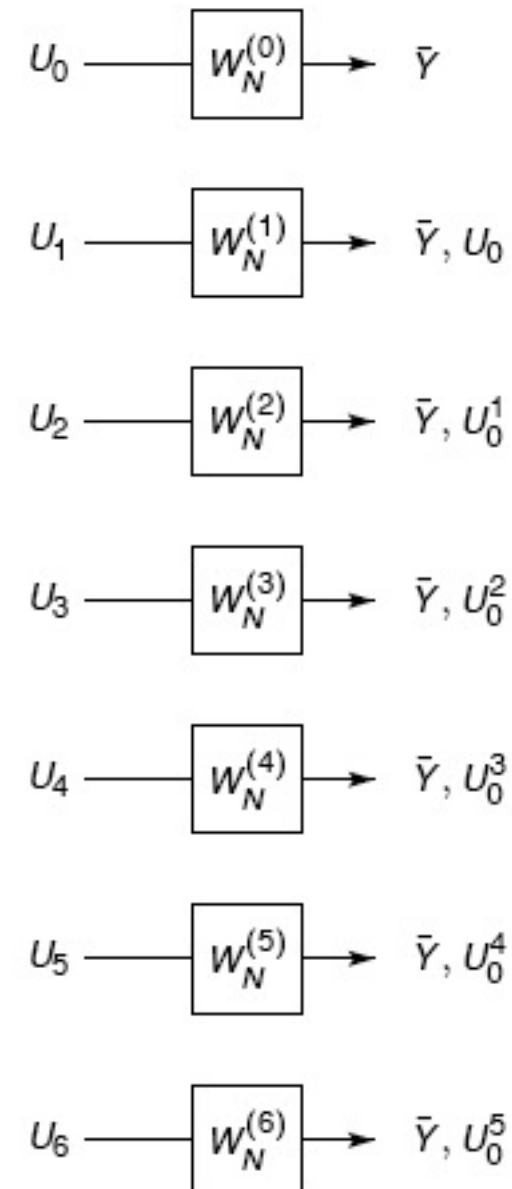
$W$  -- BMS channel



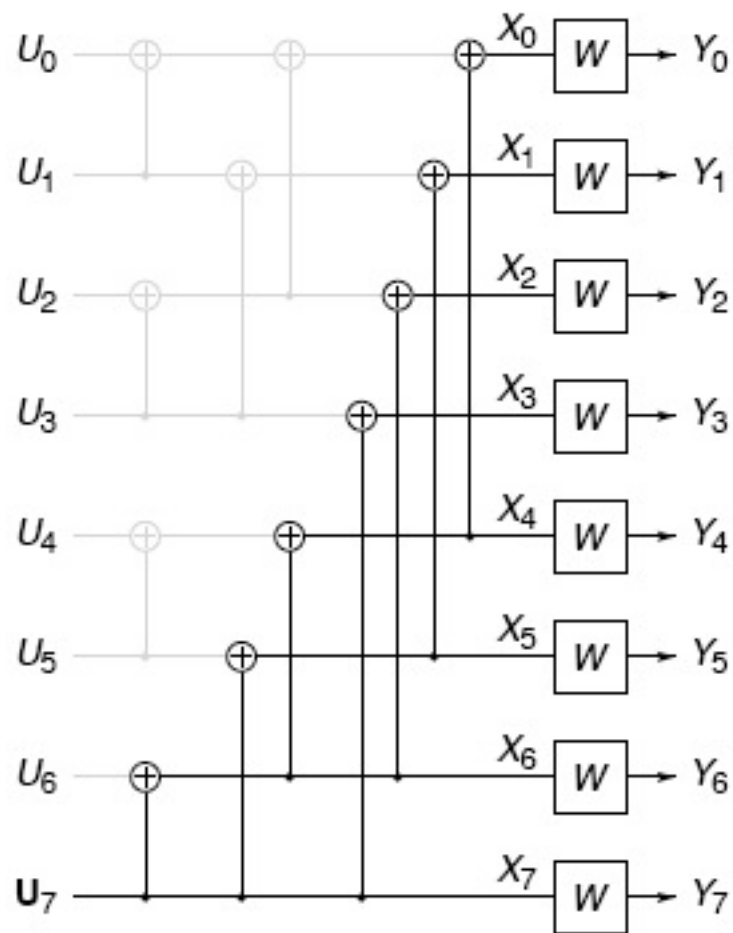
# Polar Codes



$W$  -- BMS channel



# Polar Codes



W -- BMS channel

$$U_0 \longrightarrow W_N^{(0)} \longrightarrow \bar{Y}$$

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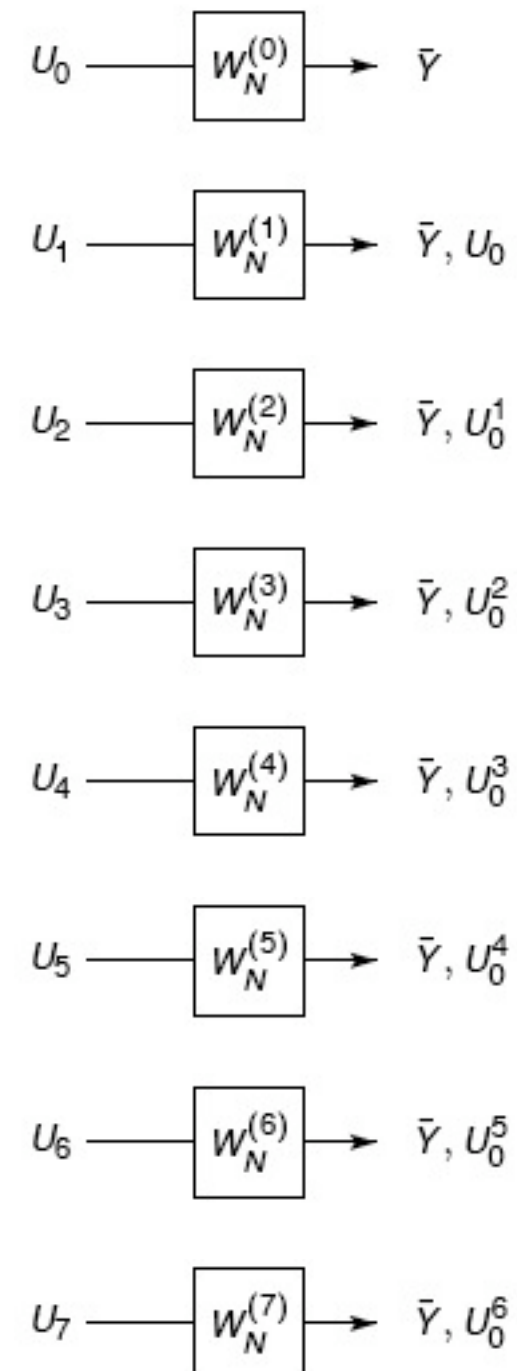
$$U_5 \longrightarrow W_N^{(5)} \longrightarrow \bar{Y}, U_0^4$$

$$U_6 \longrightarrow W_N^{(6)} \longrightarrow \bar{Y}, U_0^5$$

$$U_7 \longrightarrow W_N^{(7)} \longrightarrow \bar{Y}, U_0^6$$

# Channel Polarization

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# Channel Polarization

---

as  $N \rightarrow \infty$ , channels polarize,  
either completely noisy or  
noise-free

$$U_0 \longrightarrow W_N^{(0)} \longrightarrow \bar{Y}$$

$$U_1 \longrightarrow W_N^{(1)} \longrightarrow \bar{Y}, U_0$$

$$U_2 \longrightarrow W_N^{(2)} \longrightarrow \bar{Y}, U_0^1$$

$$U_3 \longrightarrow W_N^{(3)} \longrightarrow \bar{Y}, U_0^2$$

$$U_4 \longrightarrow W_N^{(4)} \longrightarrow \bar{Y}, U_0^3$$

$$U_5 \longrightarrow W_N^{(5)} \longrightarrow \bar{Y}, U_0^4$$

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$$U_7 \longrightarrow W_N^{(7)} \longrightarrow \bar{Y}, U_0^6$$

# Channel Polarization

---

as  $N \rightarrow \infty$ , channels polarize,  
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fraction of good channels  
approaches capacity  $I(W)$

$$U_0 \longrightarrow W_N^{(0)} \longrightarrow \bar{Y}$$

$$U_1 \longrightarrow W_N^{(1)} \longrightarrow \bar{Y}, U_0$$

$$U_2 \longrightarrow W_N^{(2)} \longrightarrow \bar{Y}, U_0^1$$

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$$U_6 \longrightarrow W_N^{(6)} \longrightarrow \bar{Y}, U_0^5$$

$$U_7 \longrightarrow W_N^{(7)} \longrightarrow \bar{Y}, U_0^6$$



# Channel Polarization

---

as  $N \rightarrow \infty$ , channels polarize,  
either completely noisy or  
noise-free

fraction of good channels  
approaches capacity  $I(W)$

fix bad channels and transmit  
uncoded bits over the good ones

$$U_0 \longrightarrow W_N^{(0)} \longrightarrow \bar{Y}$$

$$U_1 \longrightarrow W_N^{(1)} \longrightarrow \bar{Y}, U_0$$

$$U_2 \longrightarrow W_N^{(2)} \longrightarrow \bar{Y}, U_0^1$$

$$U_3 \longrightarrow W_N^{(3)} \longrightarrow \bar{Y}, U_0^2$$

$$U_4 \longrightarrow W_N^{(4)} \longrightarrow \bar{Y}, U_0^3$$

$$U_5 \longrightarrow W_N^{(5)} \longrightarrow \bar{Y}, U_0^4$$

$$U_6 \longrightarrow W_N^{(6)} \longrightarrow \bar{Y}, U_0^5$$

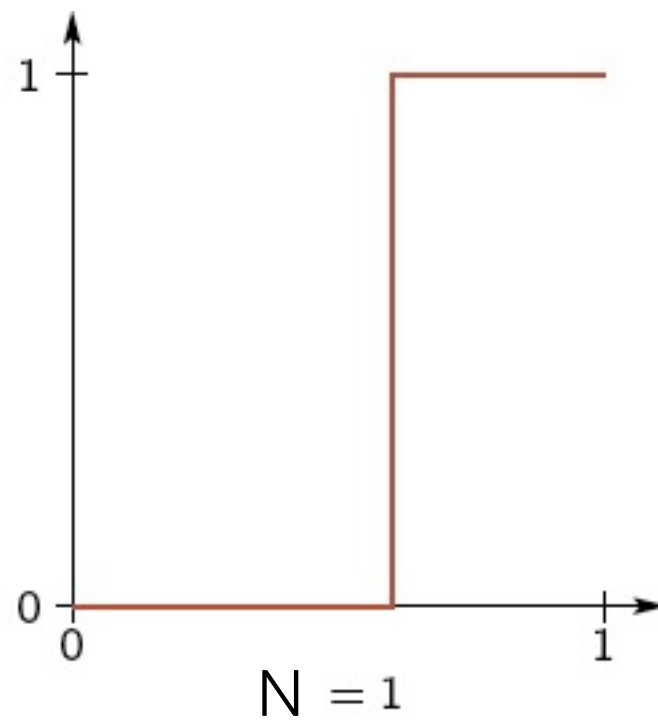
$$U_7 \longrightarrow W_N^{(7)} \longrightarrow \bar{Y}, U_0^6$$

# Channel Polarization

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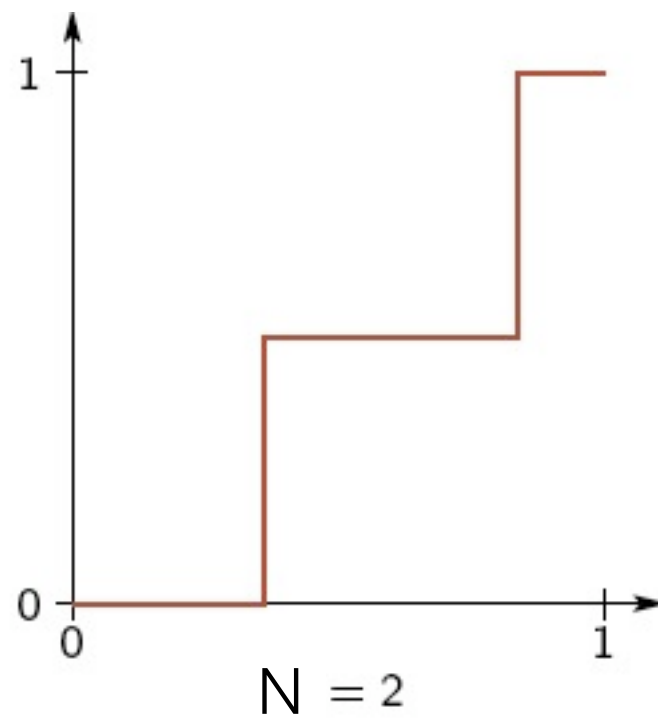
# Channel Polarization

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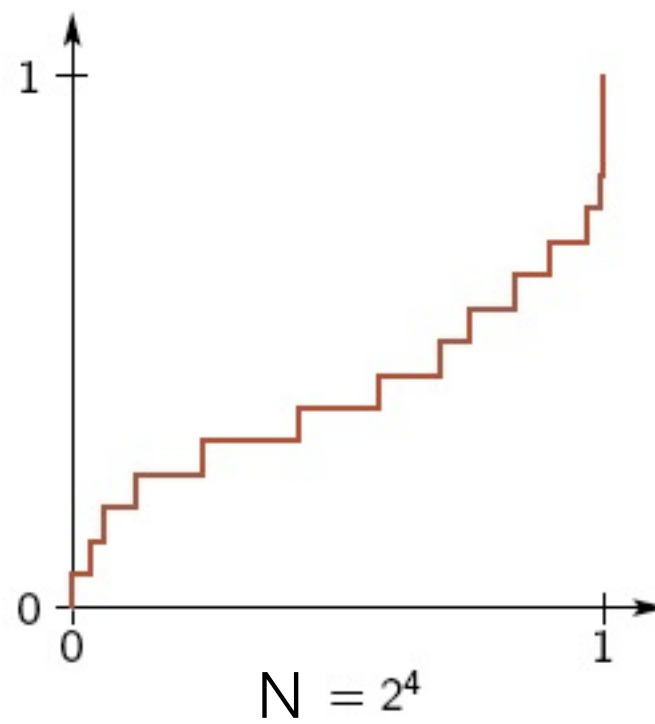
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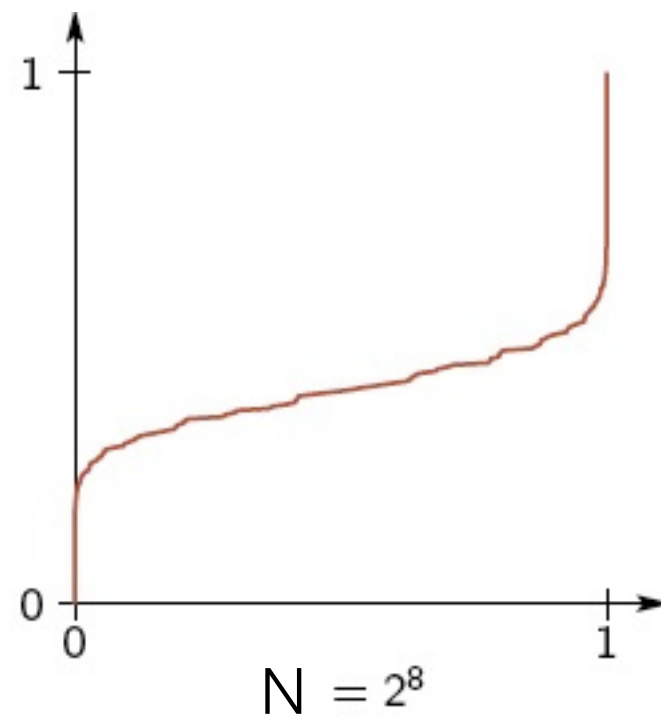
# Channel Polarization

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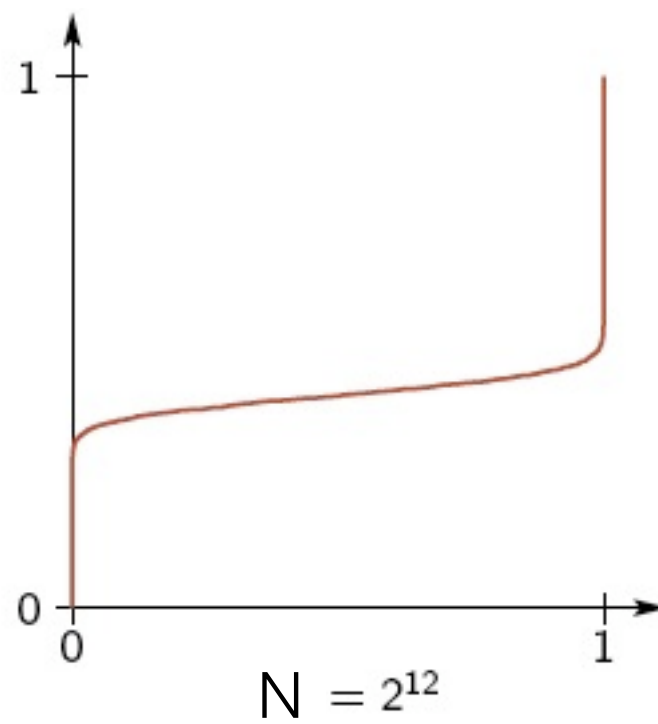
# Channel Polarization

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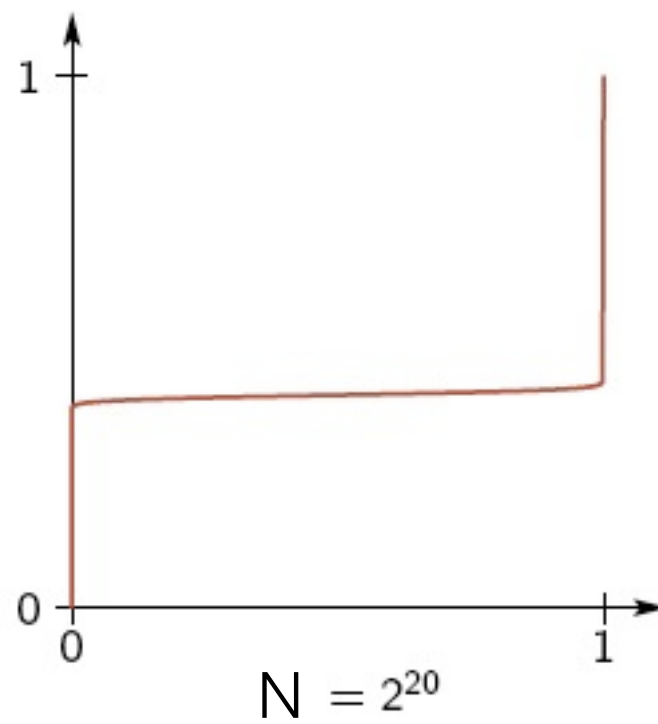
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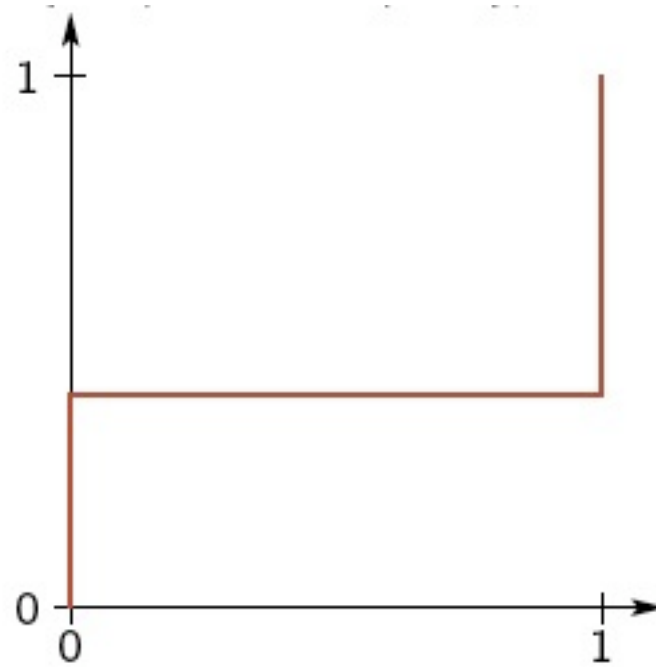
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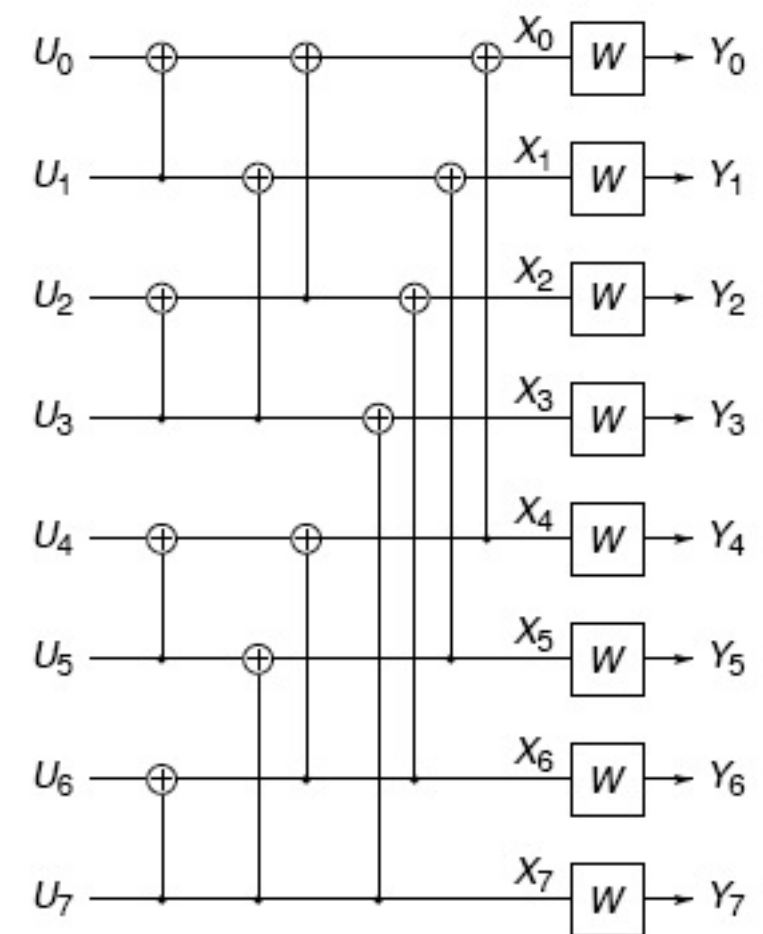
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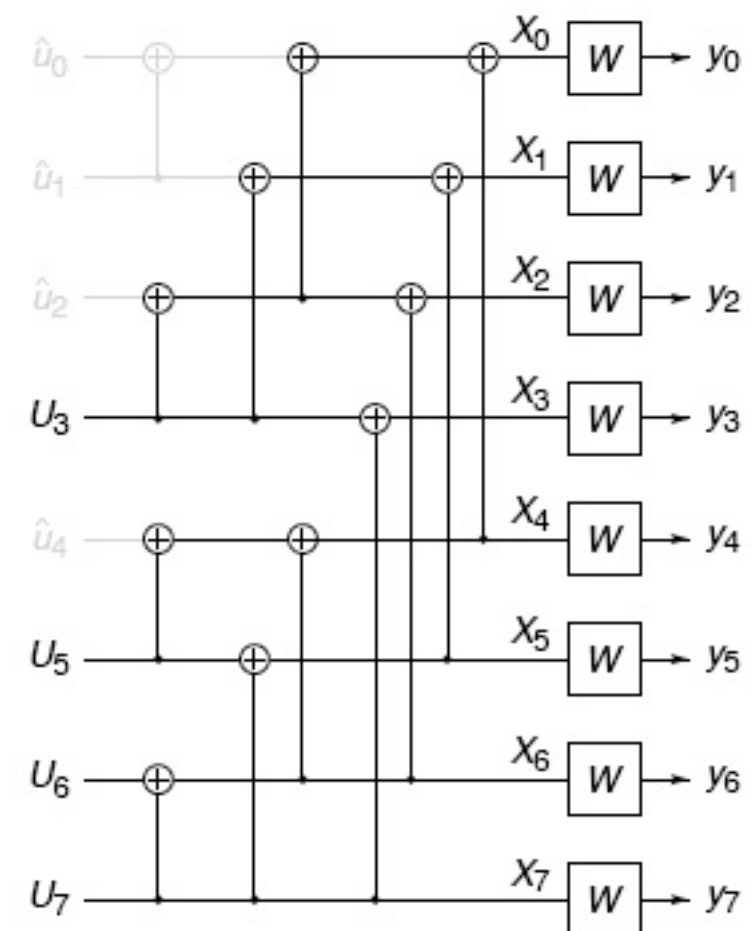
# Successive Decoding

---



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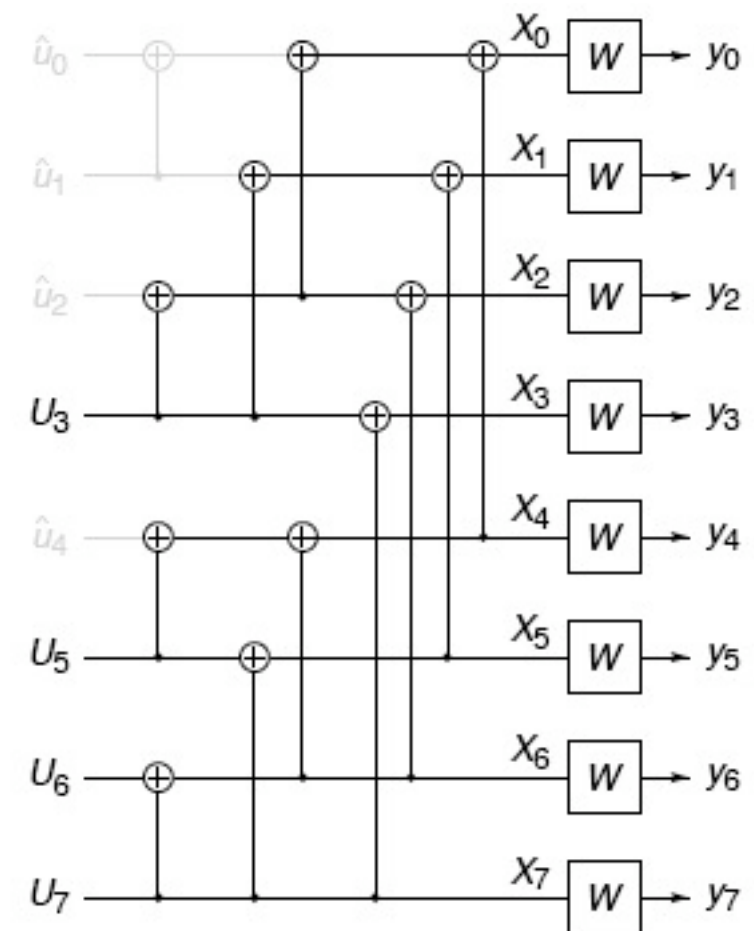
$$F = \{0, 1, 2, 4\}$$



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From 0 till  $N - 1$



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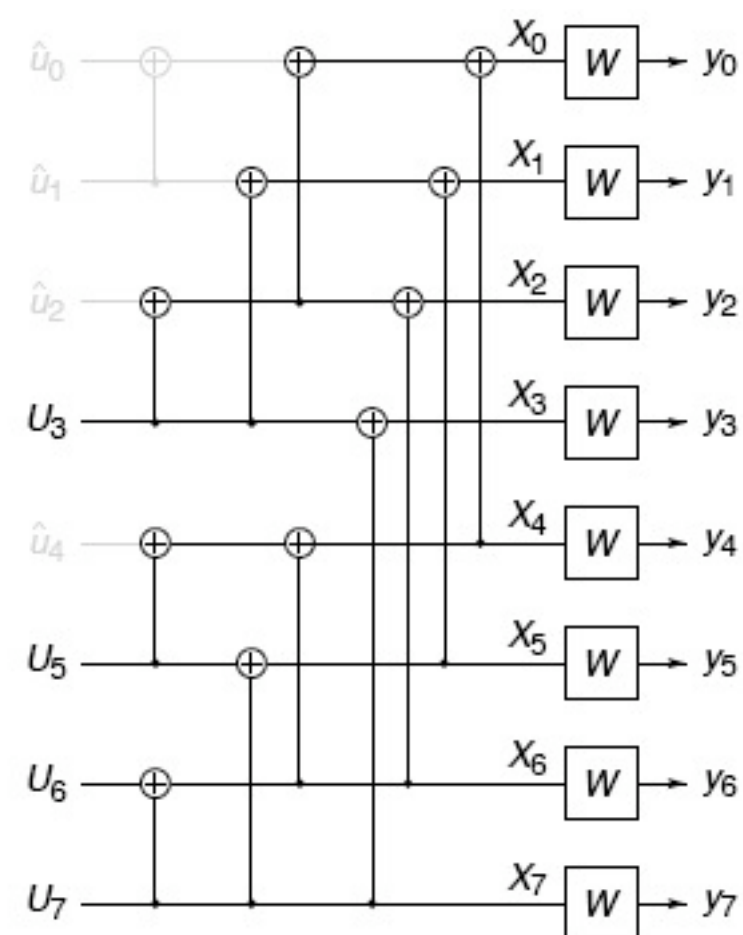
$$F = \{0, 1, 2, 4\}$$

From 0 till  $N - 1$

if  $i \in F$ ,  $\hat{u}_i = 0$

if  $i \in F^c$ ,

$$\hat{u}_i = \begin{cases} 0, & \text{if } \frac{P(0|\hat{u}_0^{i-1}, \bar{y})}{P(1|\hat{u}_0^{i-1}, \bar{y})} > 1 \\ 1, & \text{otherwise} \end{cases}$$



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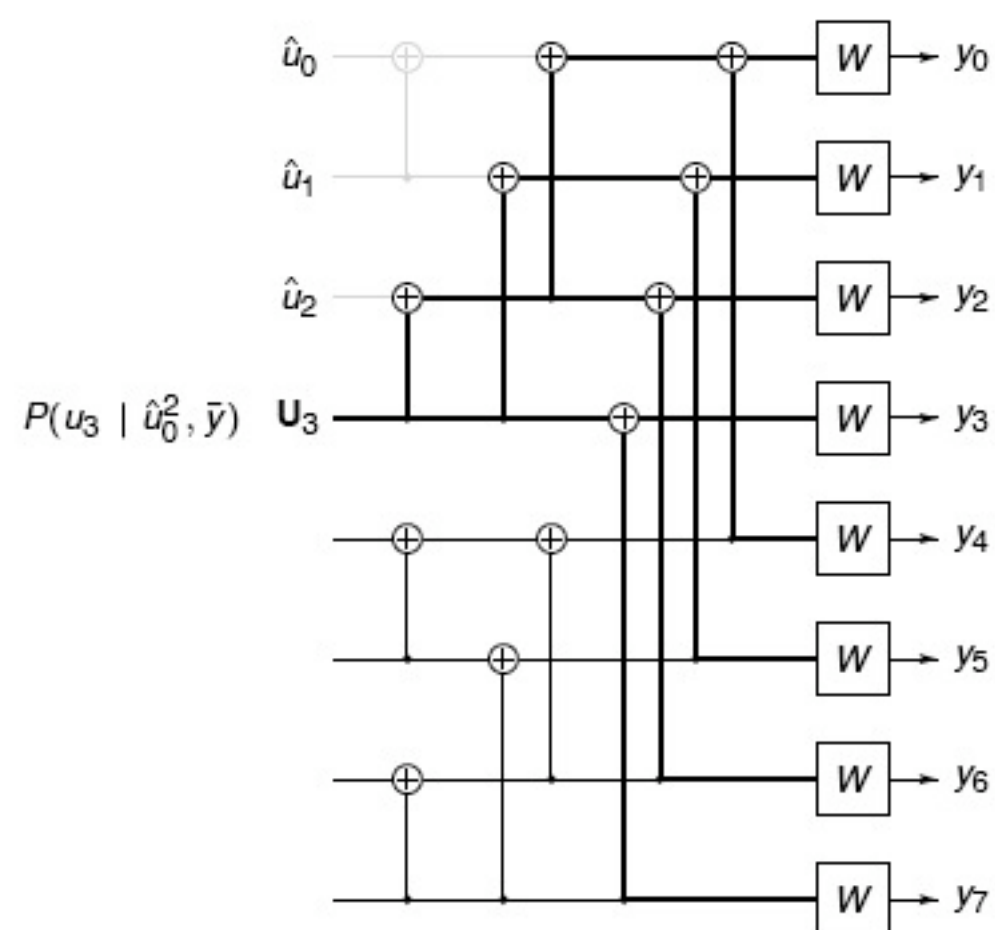
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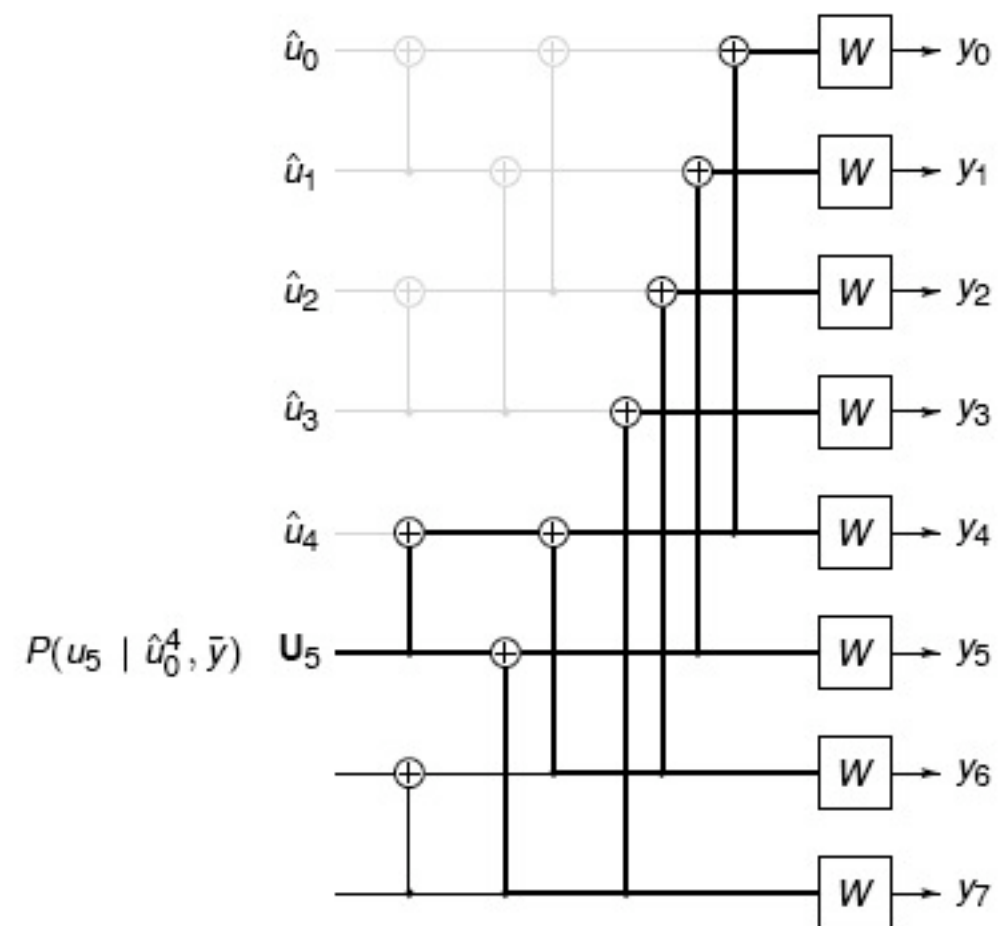
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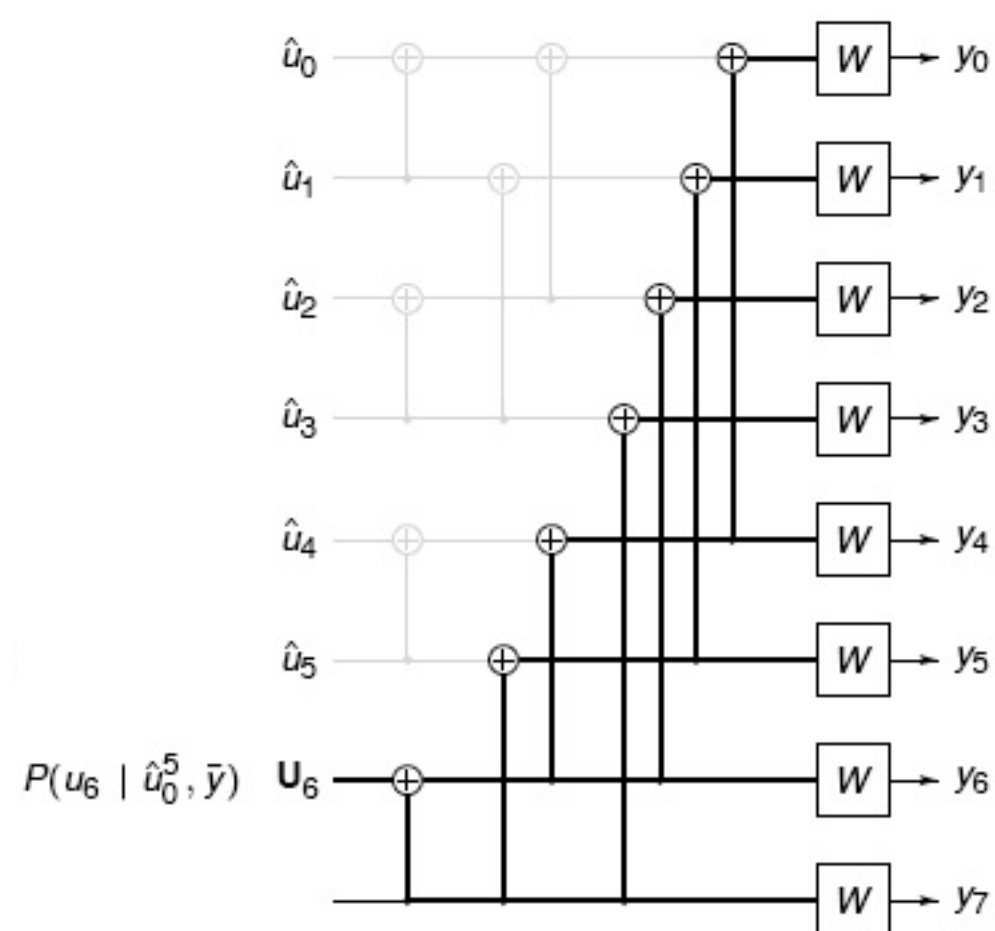
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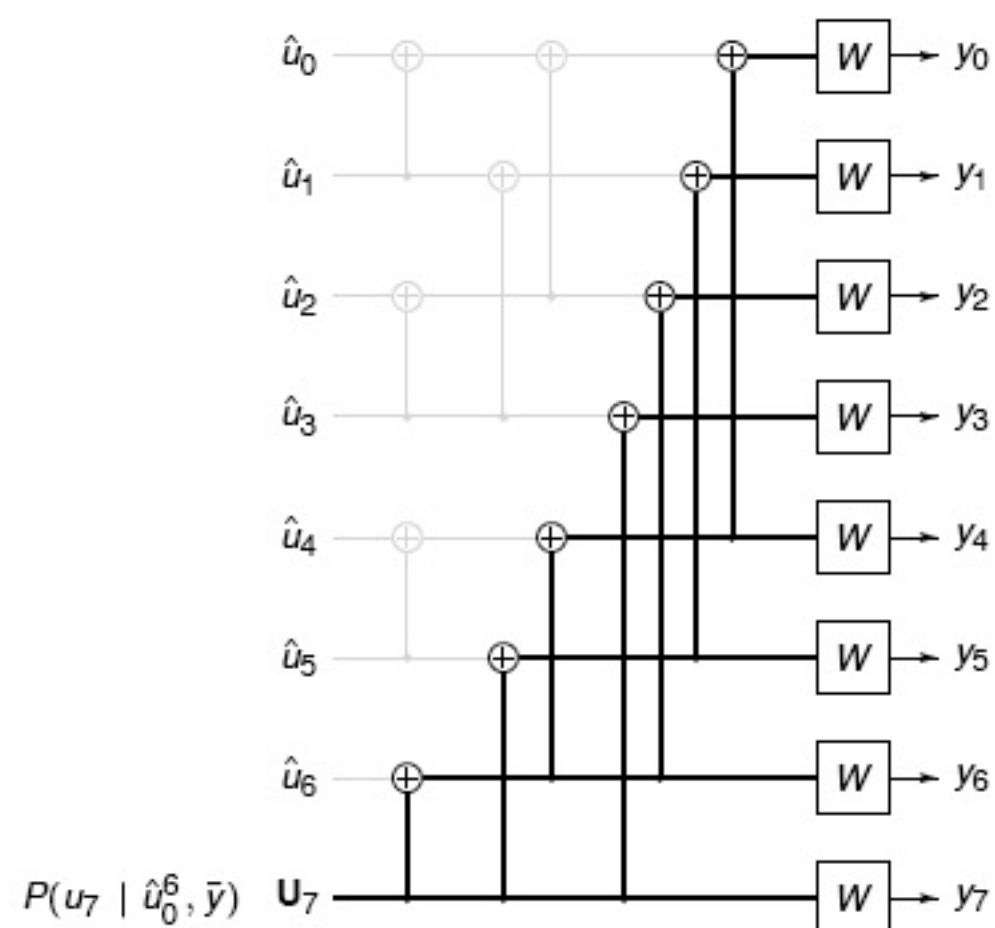
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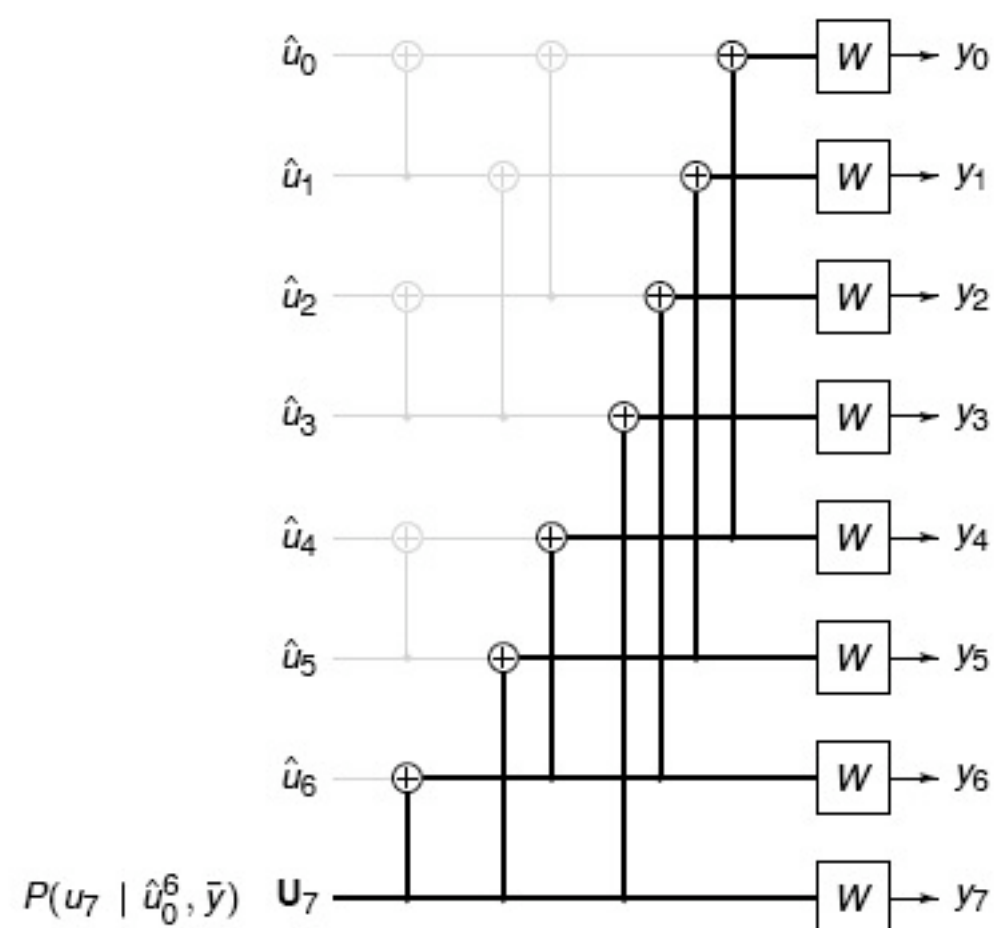
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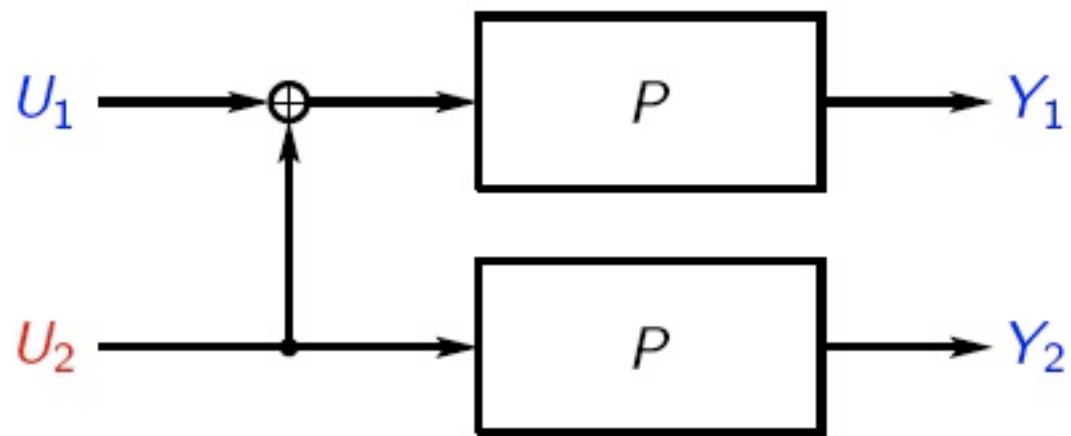
$$\hat{u}_i = \begin{cases} 0, & \text{if } \frac{P(0|\hat{u}_0^{j-1}, \bar{y})}{P(1|\hat{u}_0^{j-1}, \bar{y})} > 1 \\ 1, & \text{otherwise} \end{cases}$$

Complexity  $O(N \log N)$



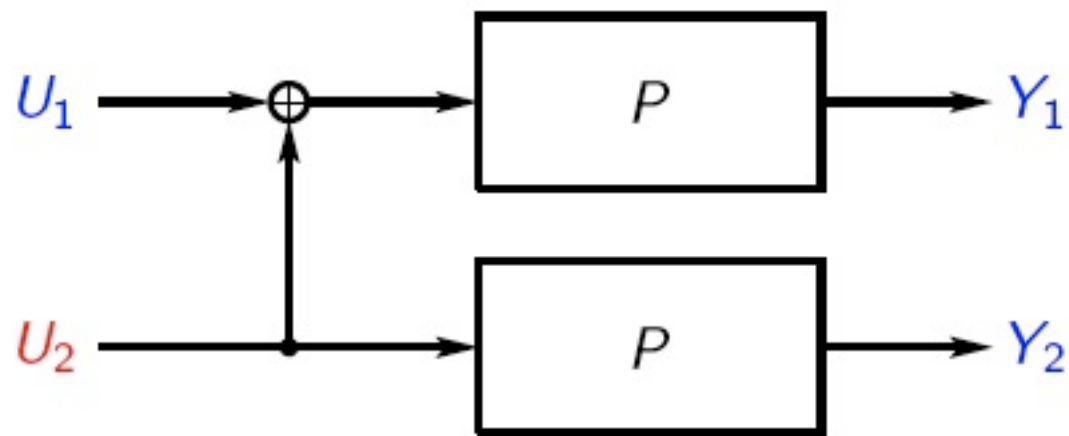
# More on Polarization

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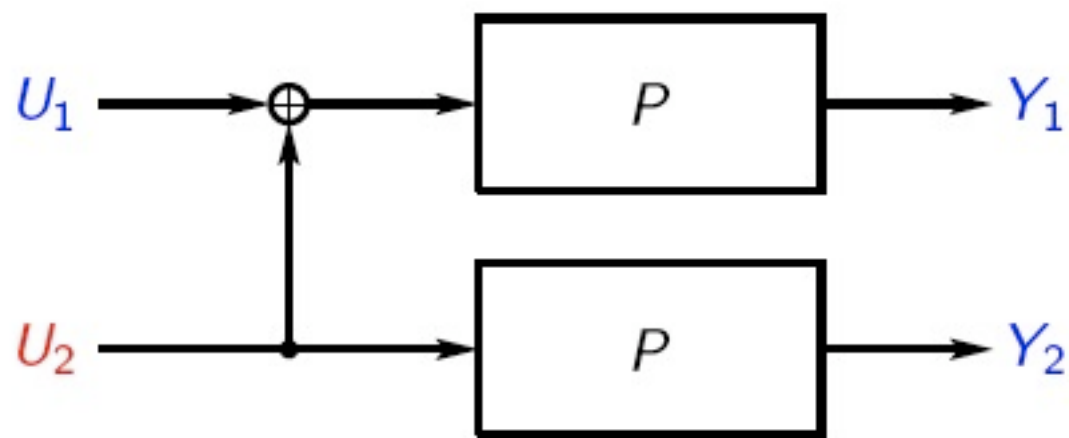


$$P^-(y_1 y_2 | u_1) = \sum_{u_2} \frac{1}{2} P(y_1 | u_1 + u_2) P(y_2 | u_2)$$

$$P^+(y_1 y_2 u_1 | u_2) = \frac{1}{2} P(y_1 | u_1 + u_2) P(y_2 | u_2)$$

# More on Polarization

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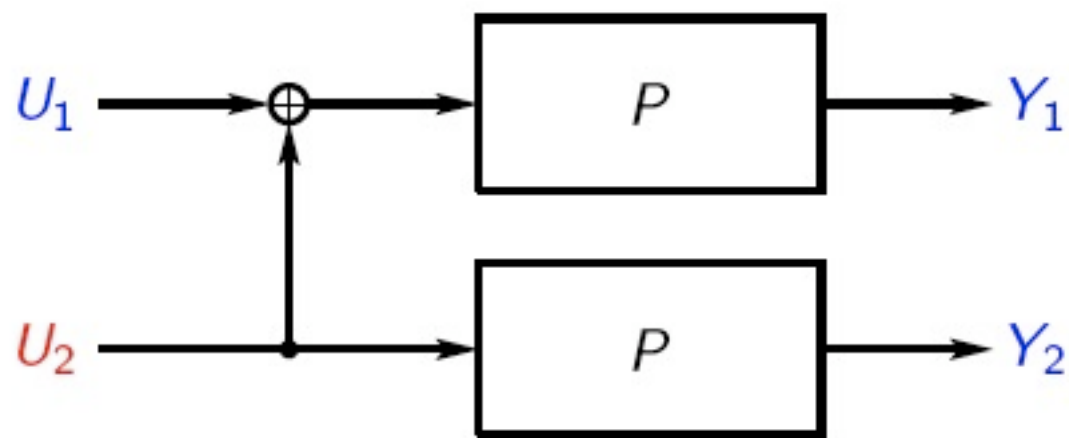


$$I(P^-) = I(U_1; Y_1 Y_2)$$

$$I(P^+) = I(U_2; Y_1 Y_2 U_1)$$

# More on Polarization

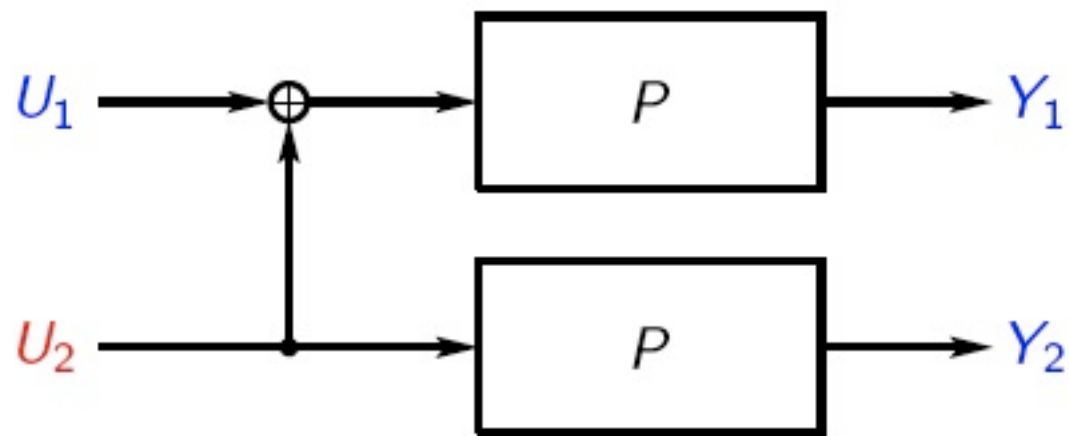
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$$\begin{aligned} I(P^-) + I(P^+) &= I(U_1 U_2; Y_1 Y_2) \\ &= I(X_1; Y_1) + I(X_2; Y_2) \\ &= 2I(P), \end{aligned}$$

# More on Polarization

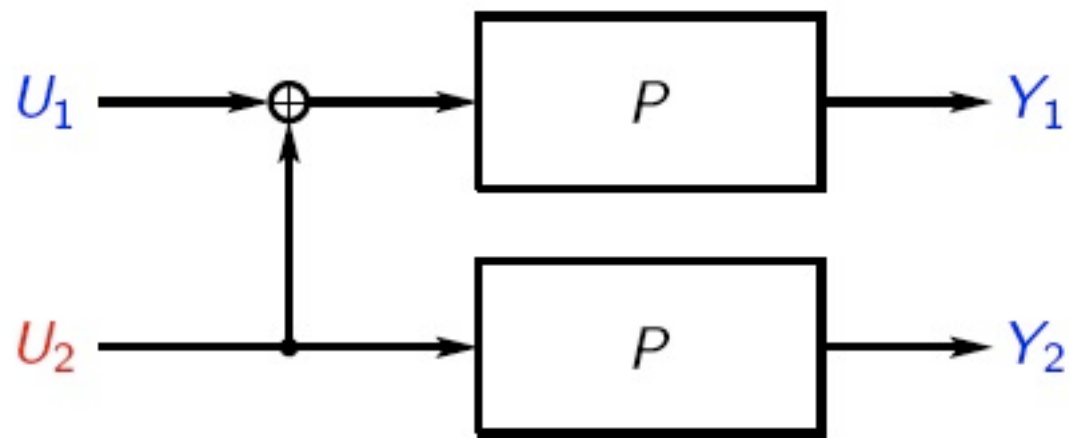
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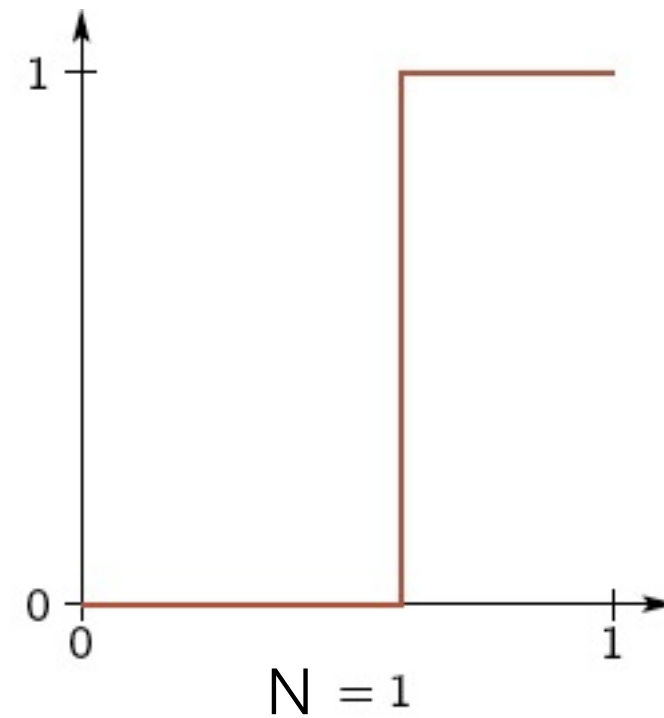
$$I(P^-) \leq I(P) \leq I(P^+)$$

# More on Polarization



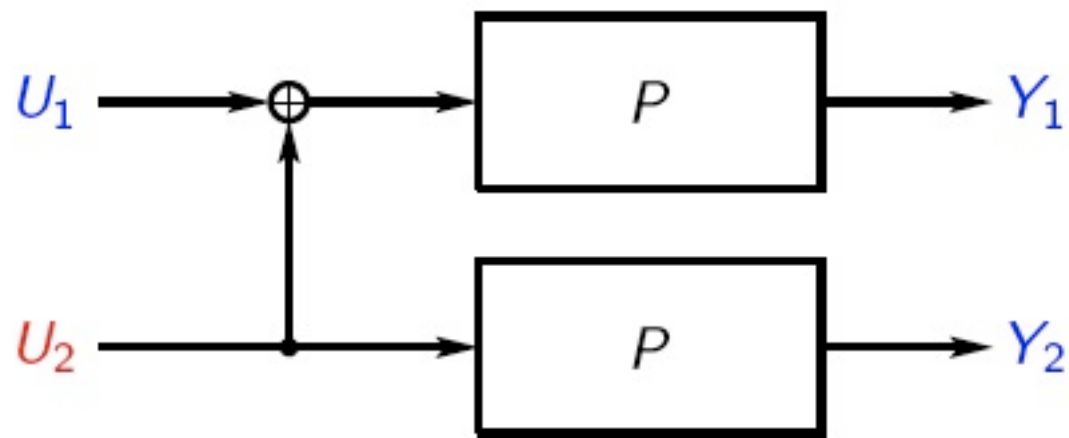
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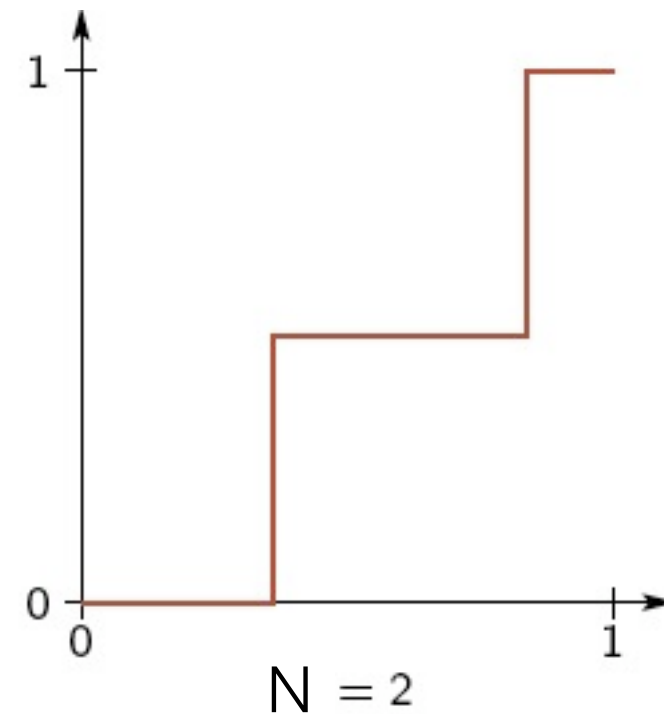


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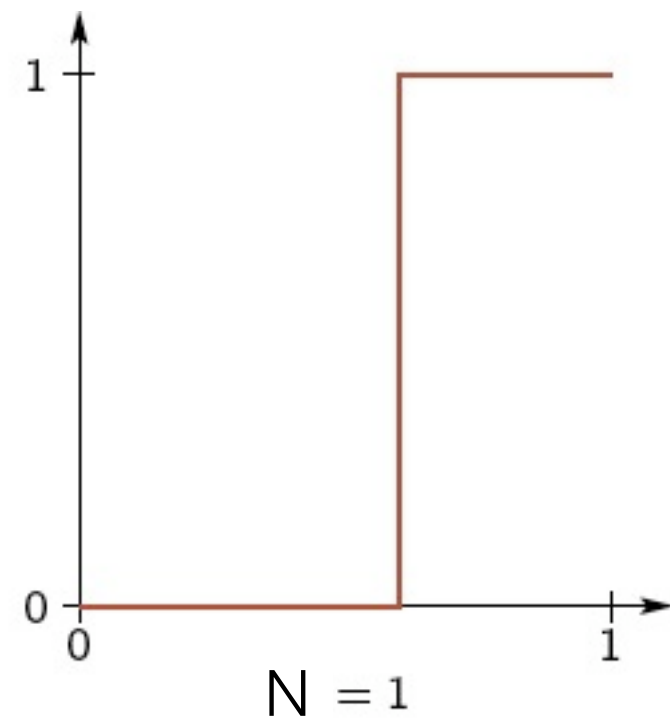
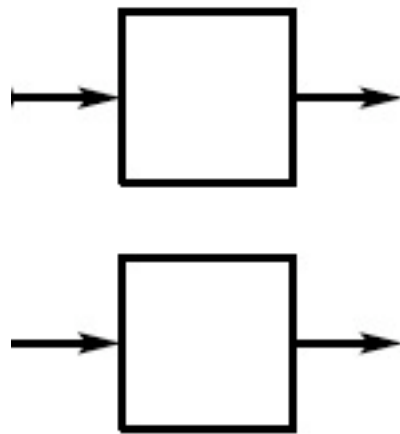


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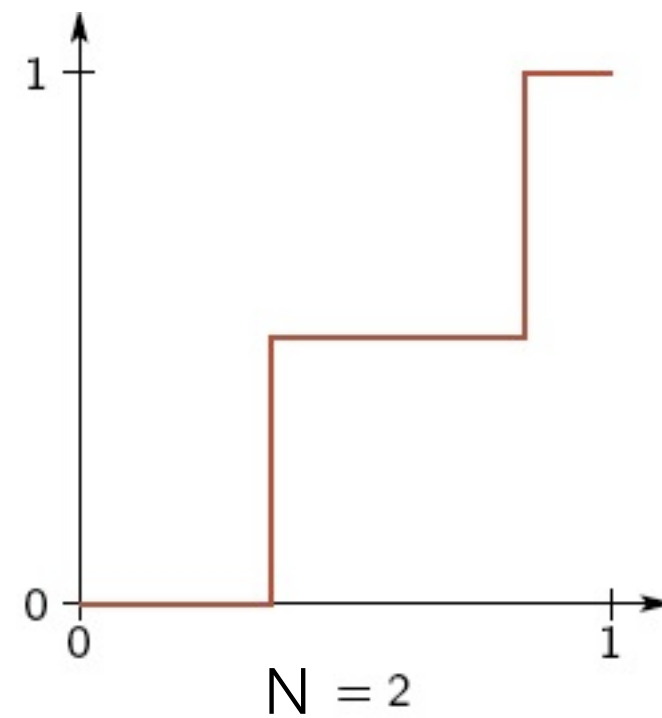
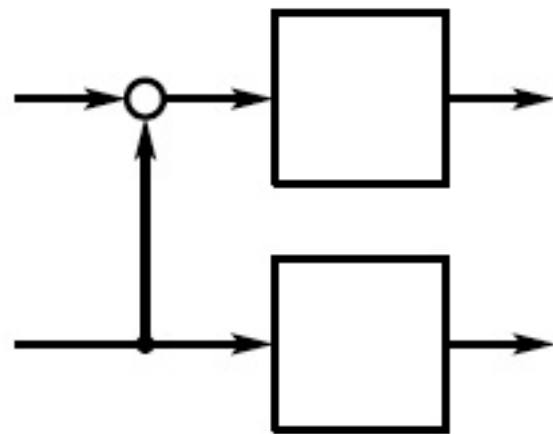
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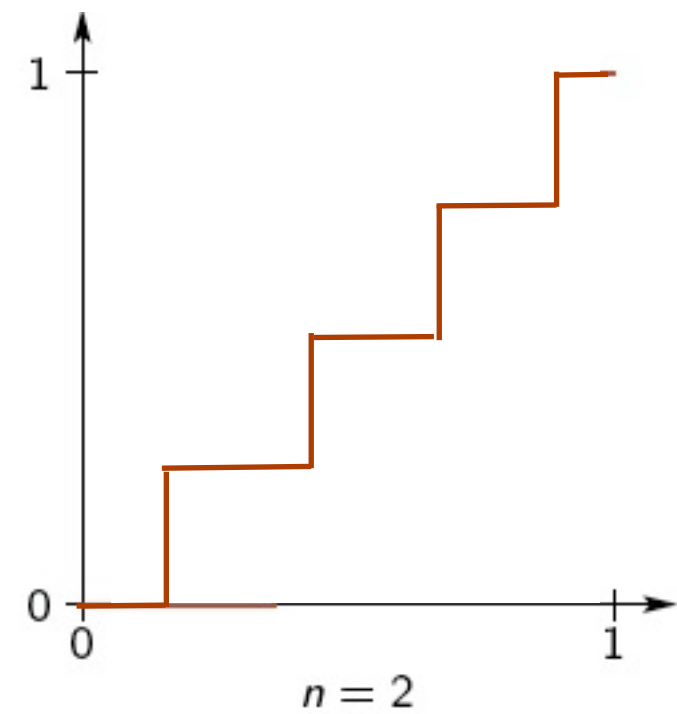
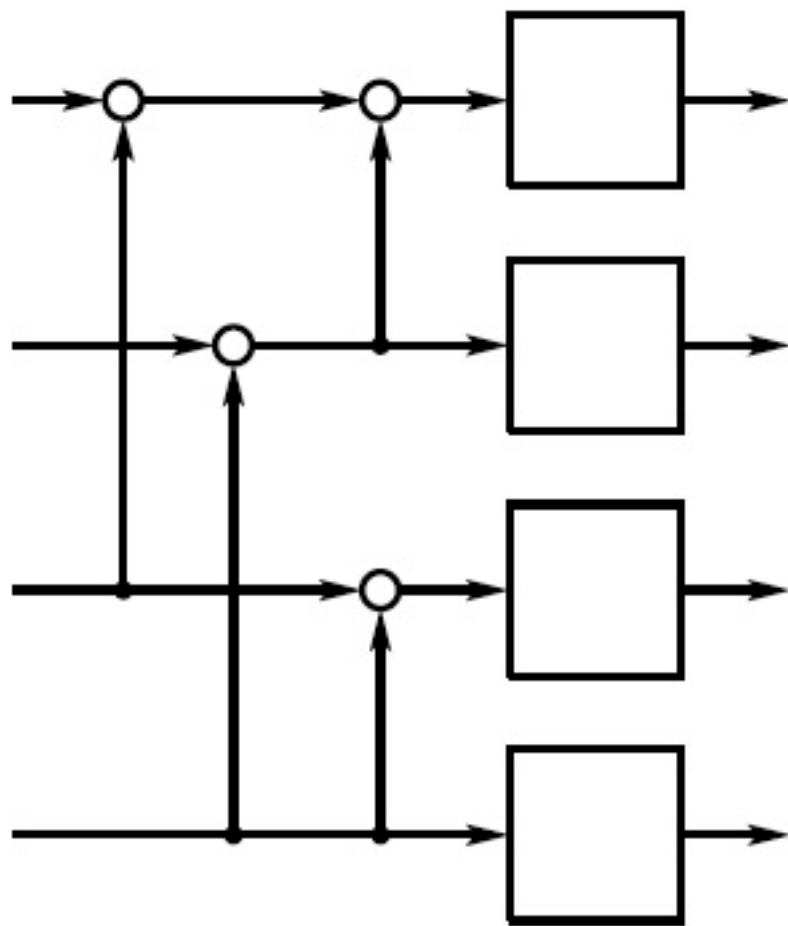
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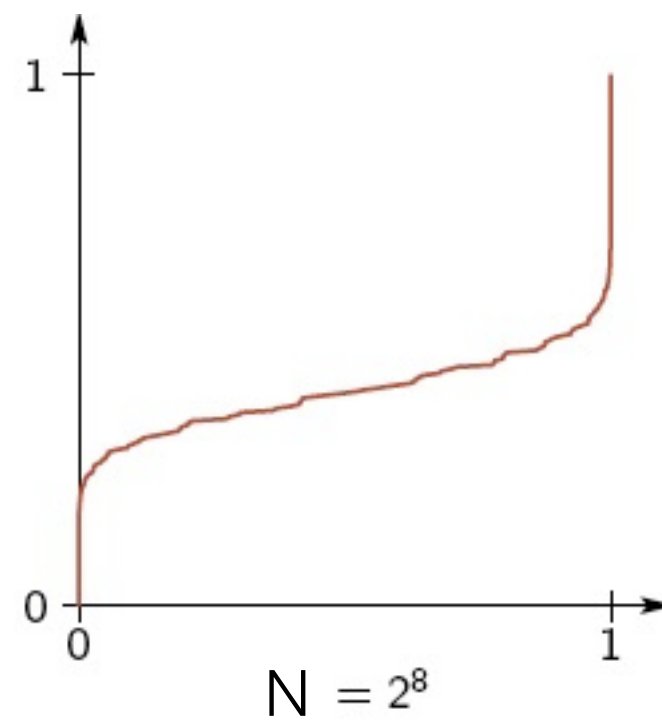
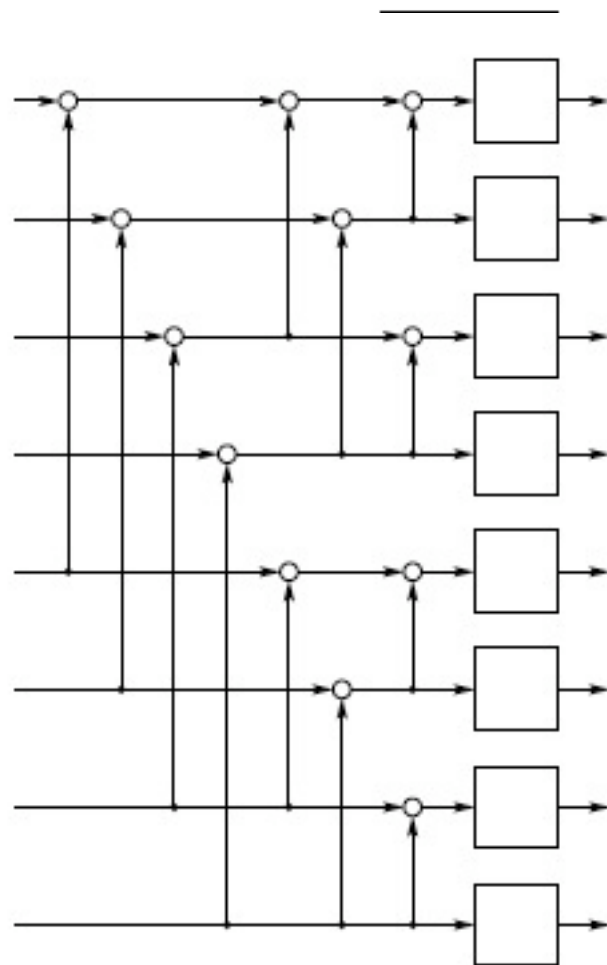
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Study the distribution of  $I_n$

# Properties of $I_n$

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Further,  $E[I_{n+1} \mid B_1, B_2, \dots, B_n] = (I(P^+) + I(P^-))/2 = I(P)$ , so  $\{I_n\}$  is a (bounded) martingale

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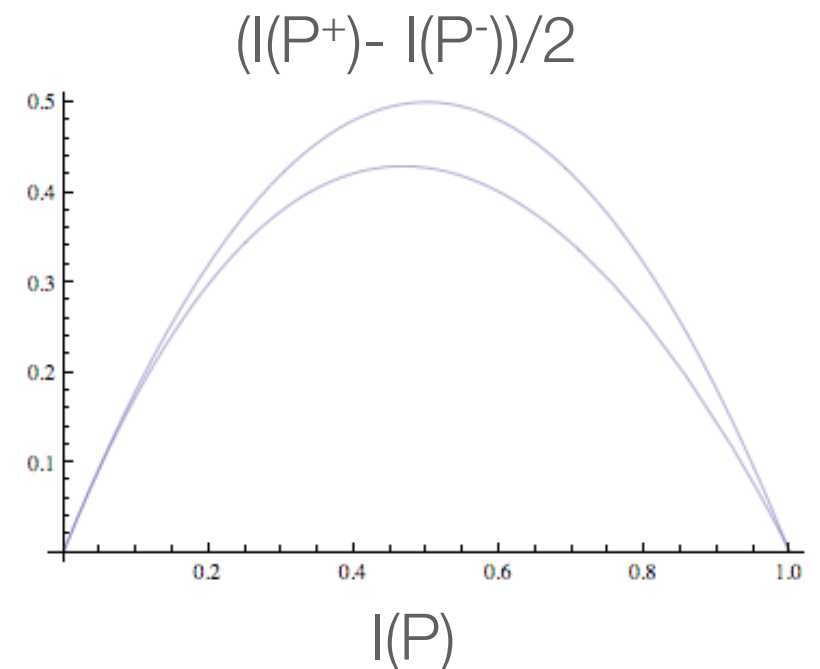
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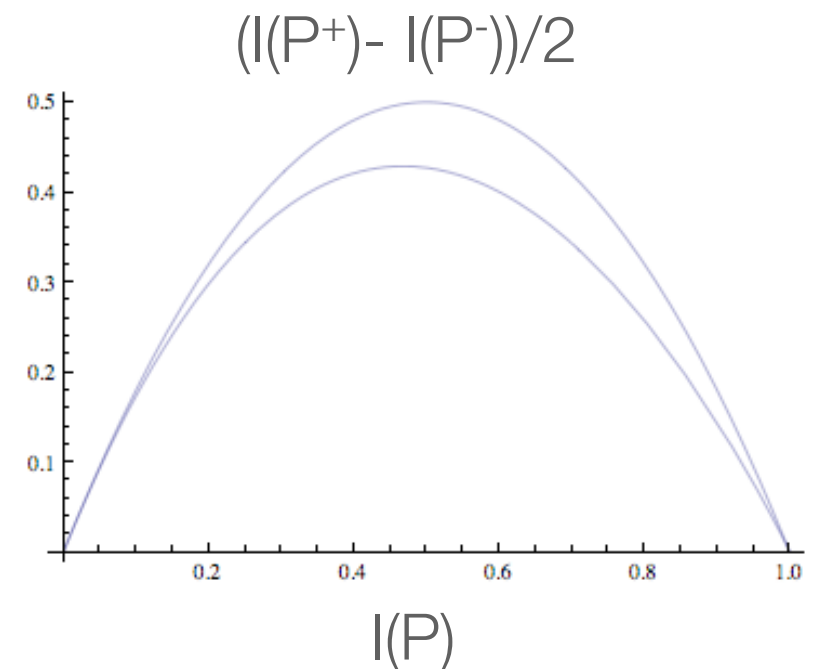
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we conclude that  $I_\infty$  takes values only in  $\{0, 1\}$



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# Polar Codes Based on Larger Matrices

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In [Arikan08] generator matrix is constructed from the rows of  $G_2^{\otimes m}$ , where

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Consider codes constructed from  $G^{\otimes m}$ , where  $G$  is an  $\ell \times \ell$  matrix. Blocklength  $N = \ell^m$ ,  $\bar{x} = \bar{u}G^{\otimes m}$

# Characterization of Exponent

## Theorem (Korada, Şaşıoğlu, Urbanke)

For any  $R < I(W)$ , and  $\ell \times \ell$  matrix  $G$ ,

$$P_B(N) \approx 2^{-(N)^{\mathbb{E}_c(G)}},$$

where  $\mathbb{E}_c(G) = \frac{1}{\ell} \sum_{i=1}^{\ell} \log_{\ell} d_i$ .

$$G = \begin{bmatrix} g_1 \\ \vdots \\ g_i \\ g_{i+1} \\ \vdots \\ g_{\ell} \end{bmatrix}$$

$$d_i = \text{dmin}(g_i, \langle g_{i+1}, \dots, g_{\ell} \rangle)$$

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$$\mathbb{E}_c(G) = \frac{1}{3}(\log_3 1 + \log_3 2 + \log_3 2) = 0.42062$$

# Results

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$$\mathbf{E}_\ell = \max_{G \in \{0,1\}^{\ell \times \ell}} \mathbf{E}_c(G)$$

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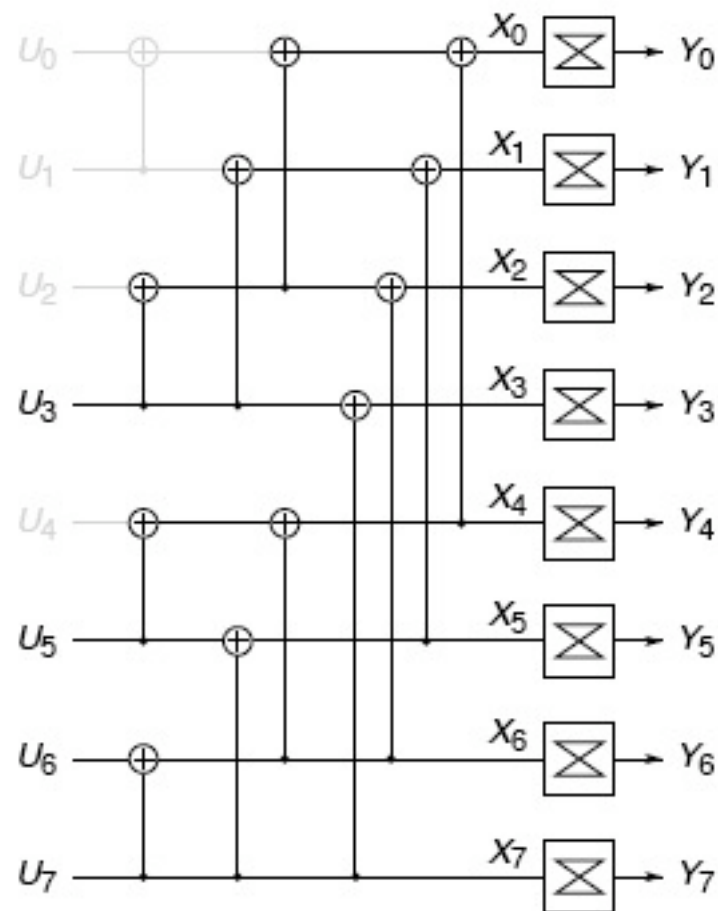
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optimal for lossy source  
coding, Wyner-Ziv,  
Gelfand-Pinsker, ...

Korada and U. 2009

# Source Coding



$Y$ -binary symmetric source

$$d(0, 1) = 1, d(0, 0) = d(1, 1) = 0$$

$\bar{Y}$ - source word,  $\bar{X}$ -reconstruction word

$$\frac{1}{N} \mathbb{E}[d(\bar{X}, \bar{Y})] \leq D$$

$$R > 1 - h_2(D)$$

# Source Coding

---

trellis based quantization [Viterbi and Omura], constraint length to infinity

LDGM based quantization [Martinian and Yedidia], [Wainwright and Maneva], [Ciliberti and Mézard], [Filler and Fridrich], works well in practice

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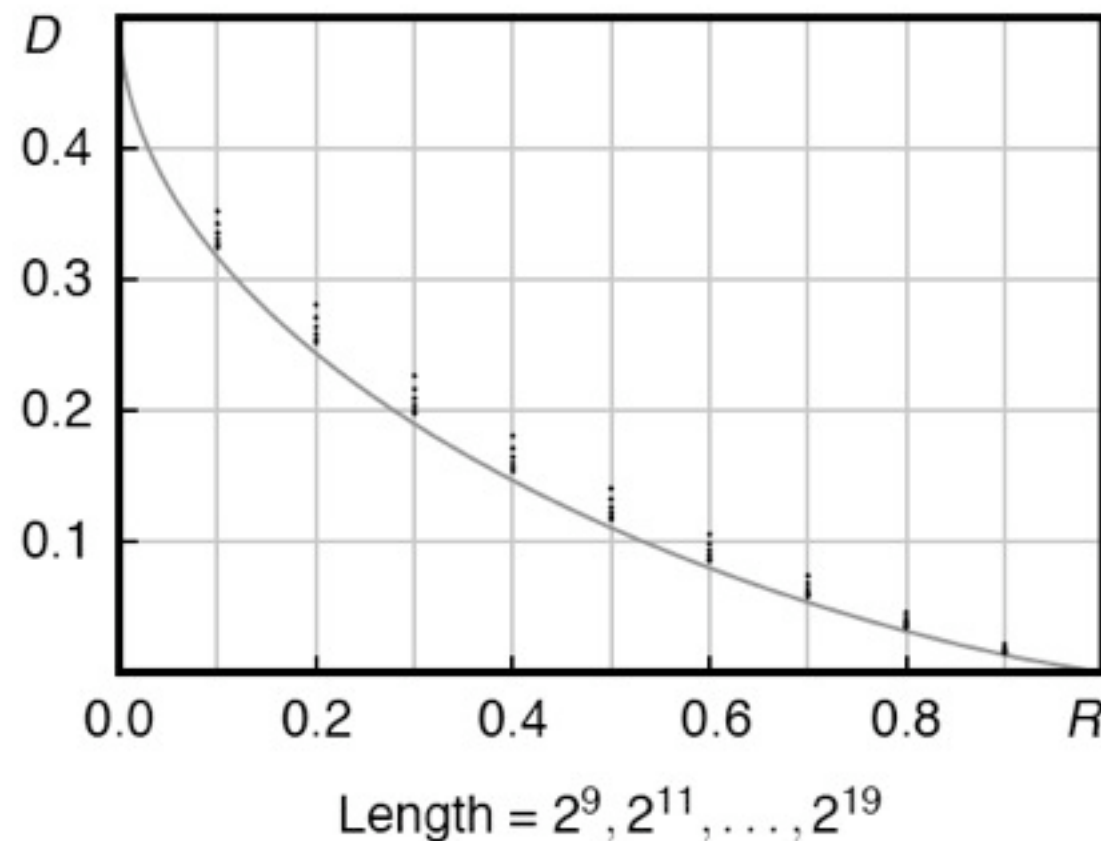
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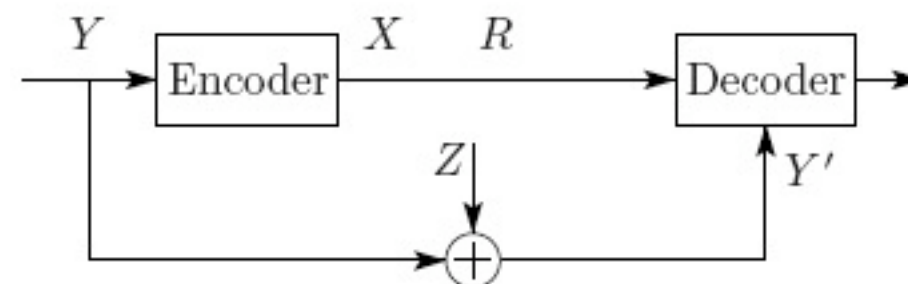
scaling

# Summary

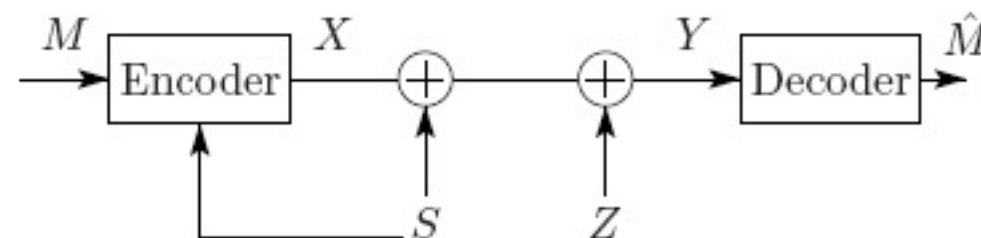
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- + completely new paradigm of coding
- + provably achieves capacity
- + low complexity
- + many applications
- currently only competitive for VERY large N

# Wyner-Ziv and Gelfand-Pinsker



**Figure 4.1:** The Wyner-Ziv problem. The task of the decoder is to reconstruct the source  $Y$  to within a distortion  $D$  given  $(Y', X)$ .



**Figure 4.4:** The Gelfand-Pinsker problem. The state  $S$  is known to the encoder a-causally but not known to the decoder. The transmission at the encoder is constrained to have only a fraction  $D$  of ones on average, i.e.,  $\mathbb{E}[X] \leq D$ .